

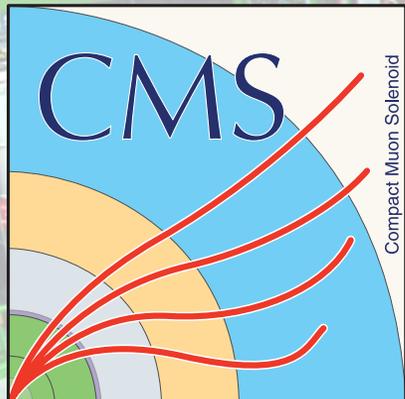
The CMS High Level Trigger System

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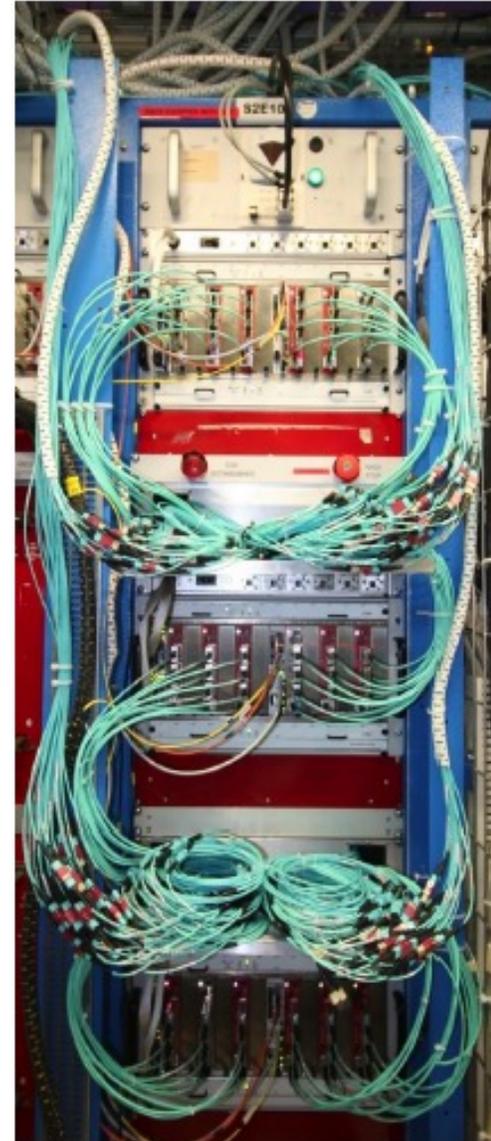
on behalf of the CMS Collaboration

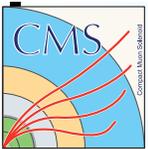
30 August 2022, Belgrade, Serbia



Outline

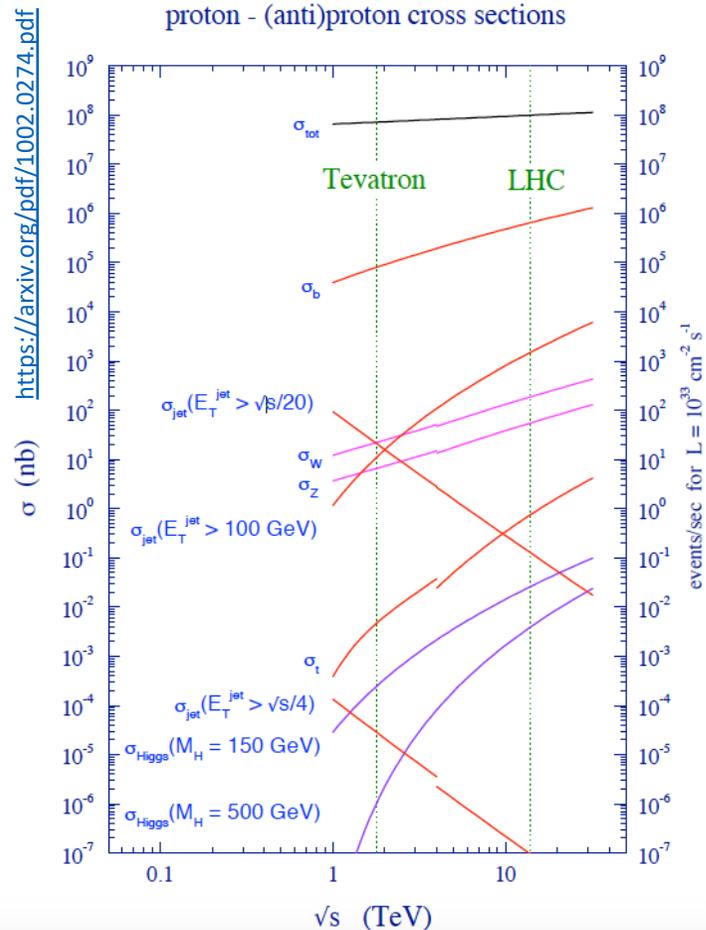
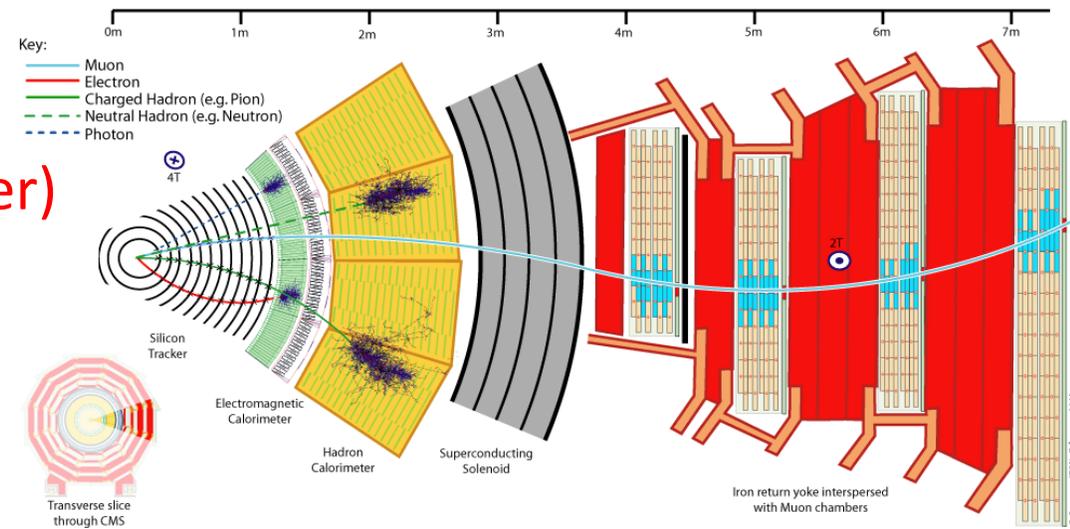
- Brief overview of the trigger system of CMS experiment
- The CMS Trigger design, architecture & implementation
- The performance of the CMS High Level Trigger system
- The trigger menus at CMS to select the interesting data
- HLT processing time and the GPU - based acceleration
- The another approach: data scouting and data parking
- Summary and Outlook in the view of the ongoing Run-3



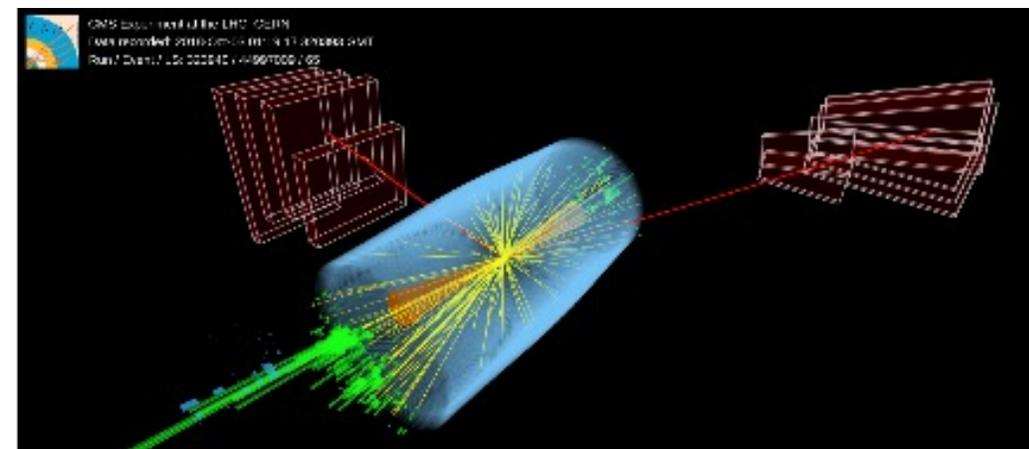


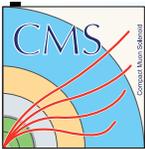
The CMS Detector and Rates of Physics Processes

- CMS is general purpose detector at the CERN LHC
- Sub - detectors to identify particles & Particle Flow
- Real time decision to store interesting events (Trigger)



Lumi: $2 \times 10^{34} \text{ cm}^2 \text{ s}^{-1}$ in the Run2
 2556 bunches, 2.5×10^{11} p/bunch
 Total collision rate around 2 GHz
 b-quark production rate 10 MHz
 W boson production rate 4 kHz
 Top quark production rate 20 Hz
 Higgs boson prod. rate only 1 Hz
 SUSY rate(m@TeV) below 0.1 Hz
Interesting events at low rates!



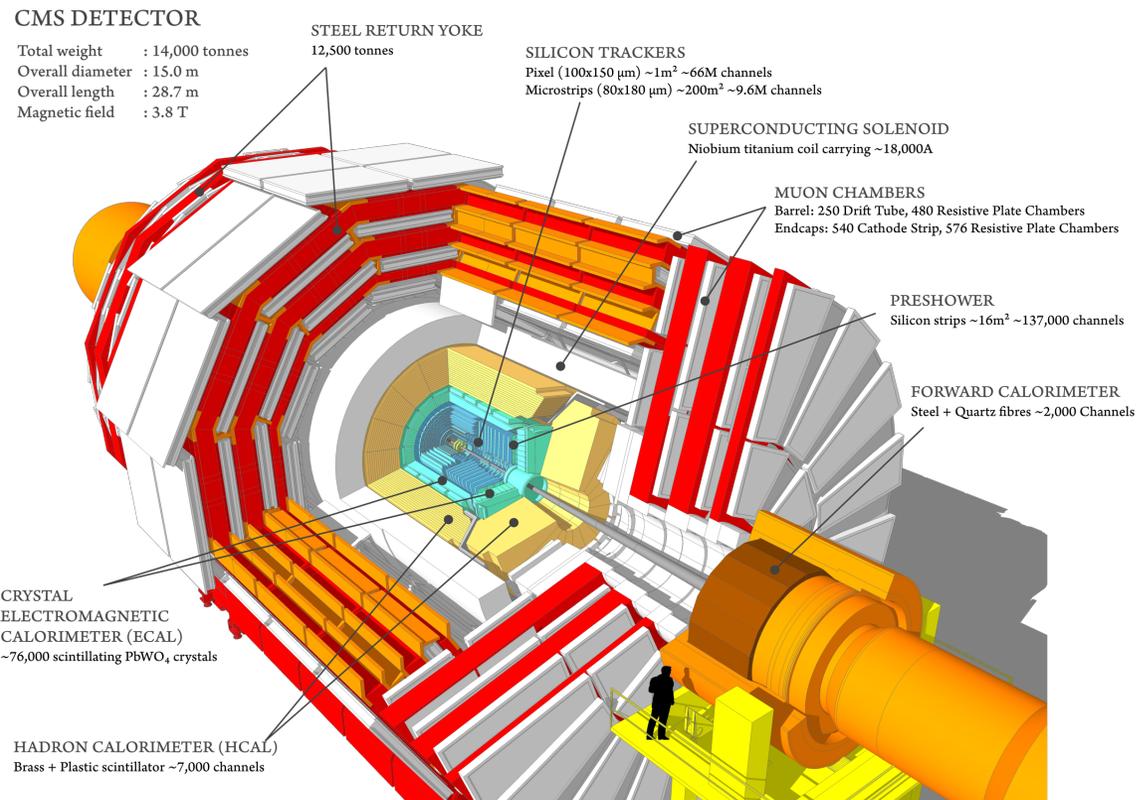


The CMS Trigger System: Overview

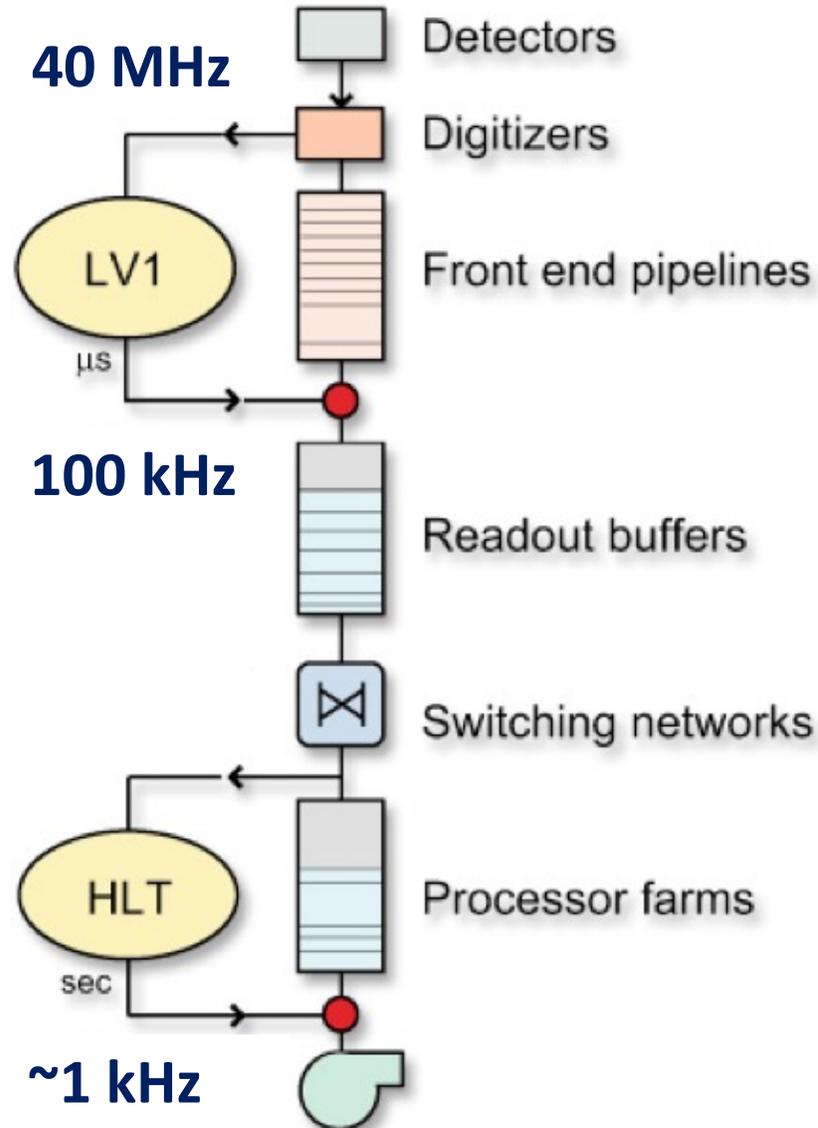
- Selective read out of data by experiments in real time is performed by **trigger system**
- **Cannot take all data** (storage + processing)
 - bunches collide at 40 MHz rate at LHC
 - may generate 50 terabytes per second



- **Each physics analysis starts at the trigger level**
- **Once event rejected by trigger it is lost forever**
 - more than 99.998% LHC data thrown away
 - around 1.5 KHz kept from the 40 MHz rate w/ full event content & prompt reconstruction
- **Efficient and clean decision; Trigger universality**
- **Rate & Time constrains: DAQ bandwidth, buffer**



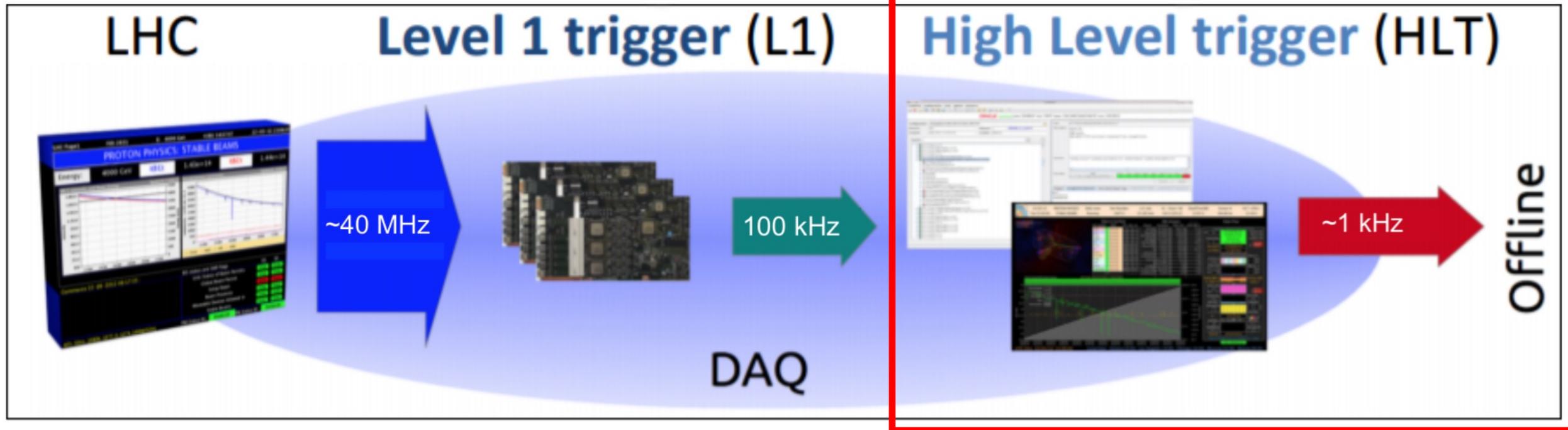
The CMS Trigger System: Design



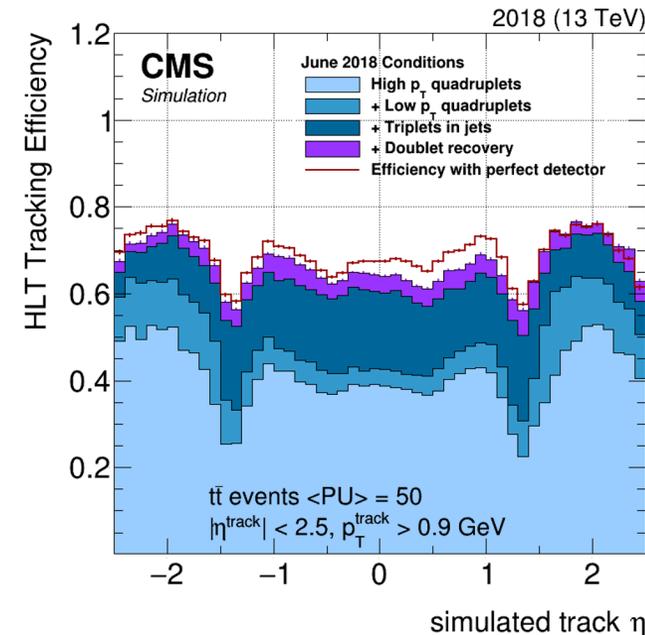
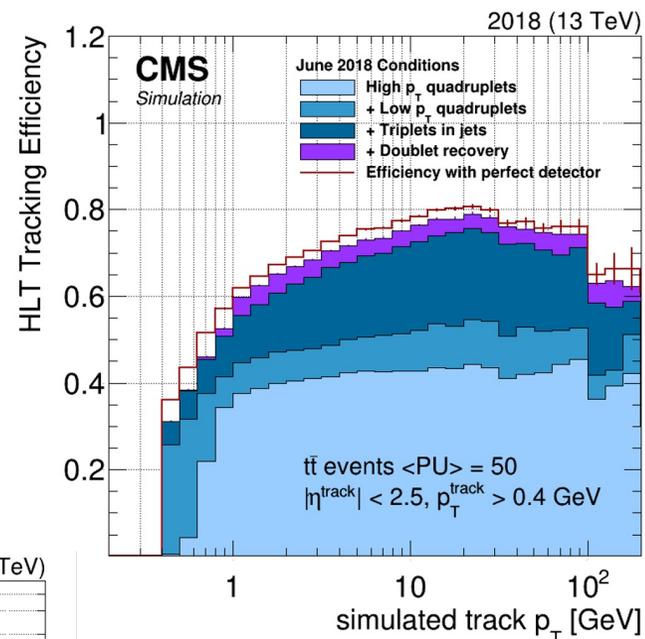
- The CMS Trigger System is organized in two tiers/levels:
 - **Level-1 Trigger** based on custom-made electronics to reduce the data/event rate from the crossing rate of 40 MHz to no more than 100 kHz, with 4μs latency
 - **High Level Trigger (HLT)** filtering events with software running on computing farm based on commercial CPU and now also GPUs, to further reduce the event rate for storage to 1 kHz (in the Run2), now around 1.5 kHz

The High Level Trigger: Overview

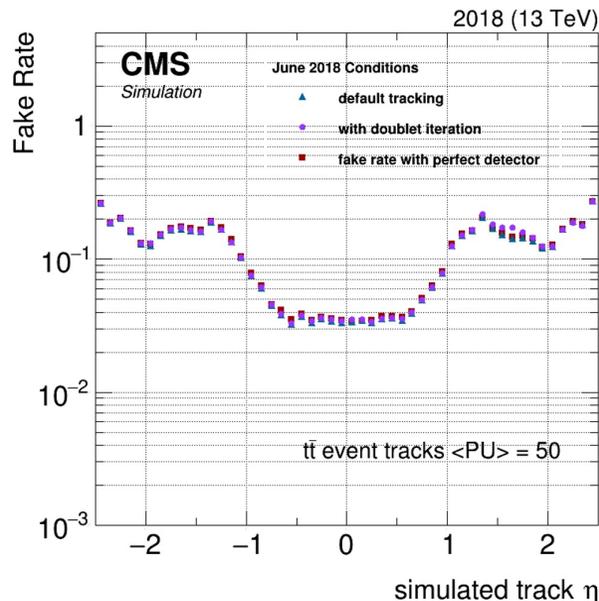
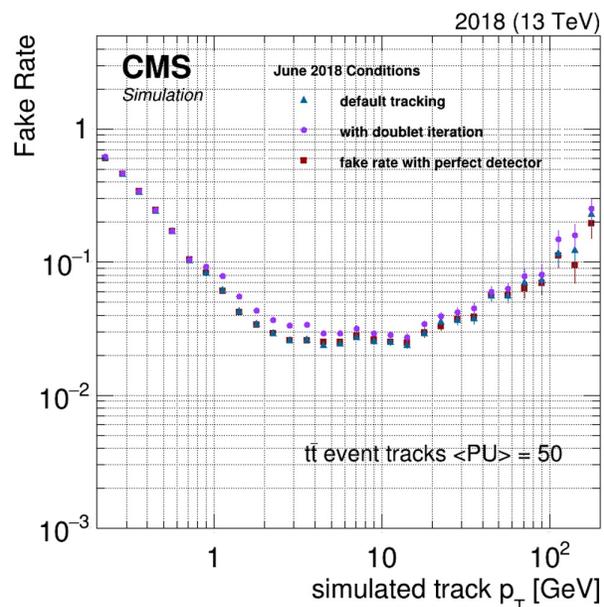
- High Level Trigger is set to reduce the event rate from 100 kHz to $\sim 1(1.5)$ kHz in LHC Run 2(3)
 - the output rate from offline computing data processing constrains and storage capacities
 - uses offline reconstruction algorithms and code, but optimized so it's **around 100x faster**
 - total 30,000 CPU cores used in the High Level Trigger system at the end of the LHC Run 2
 - hundreds of HLT paths constructed, targeting the broadest range of the event topologies



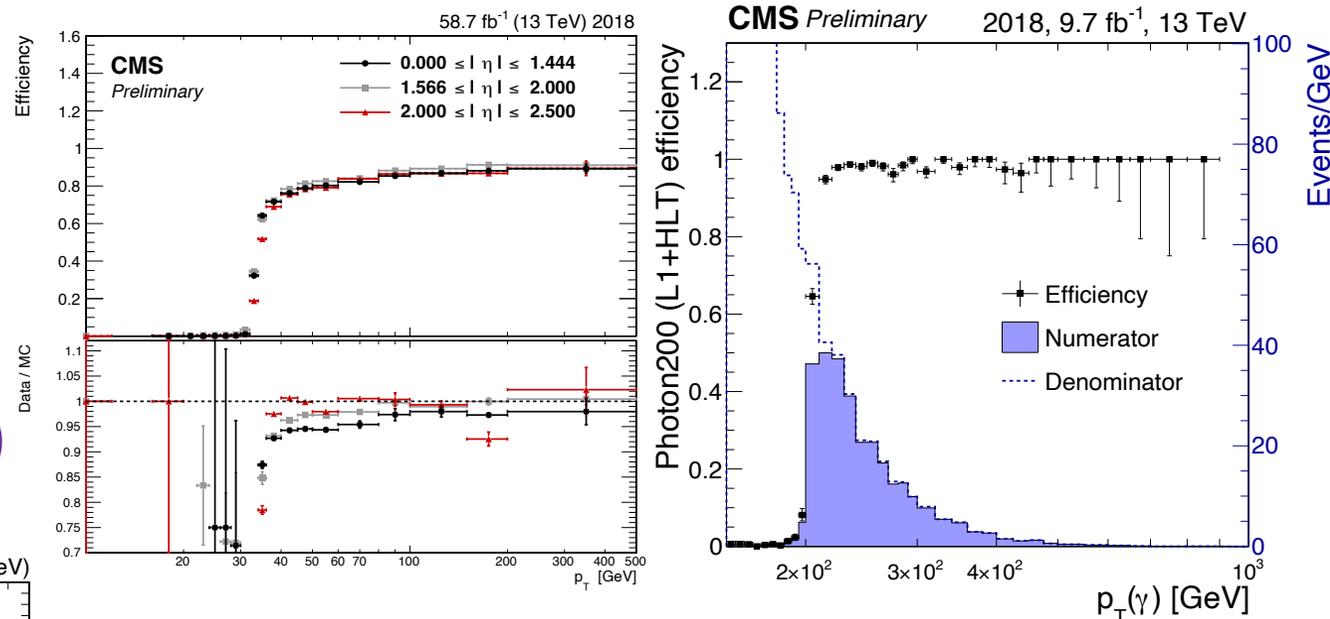
- Tracking at HLT simplified from the offline
 - reduced # iterations (10 in the offline)
 - regional tracking (eg. at high deposits)
 - after all iter. close to perfect detector!
 - efficient for low p_T tracks (to 0.4 GeV)



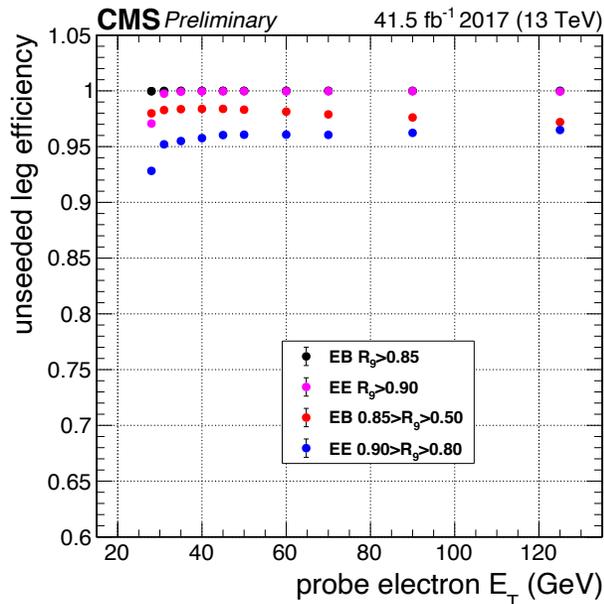
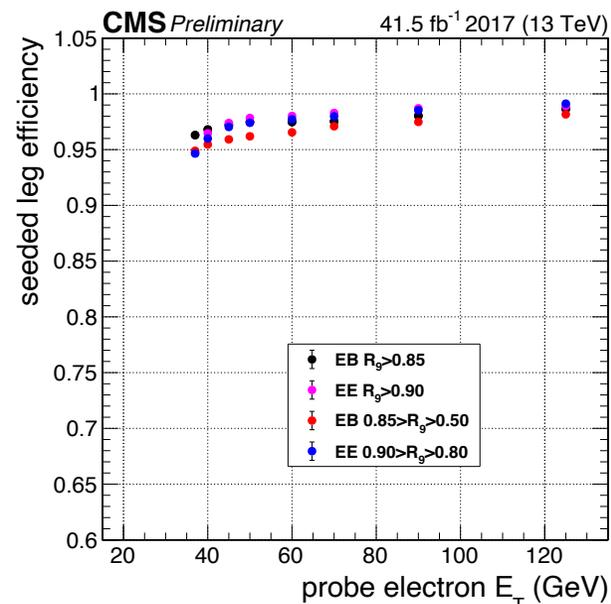
- Tracking fake rate largest in forward region
- Also fake rate grows at the low and high p_T
- Not much increase with doublet recovery iteration



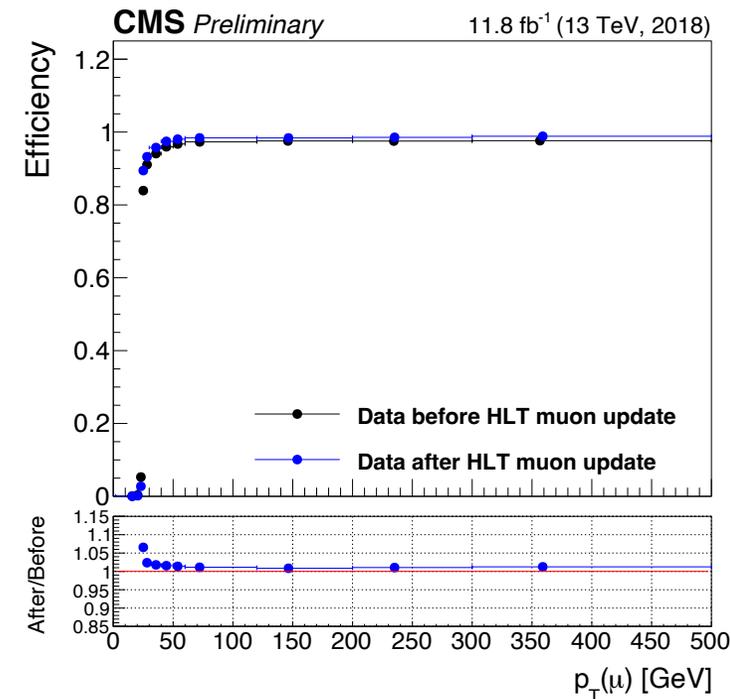
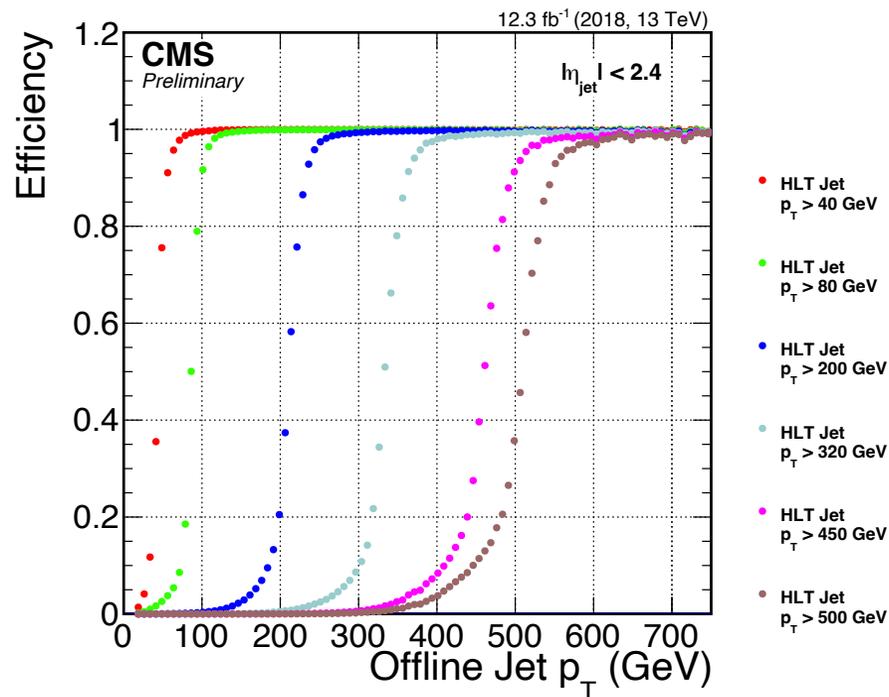
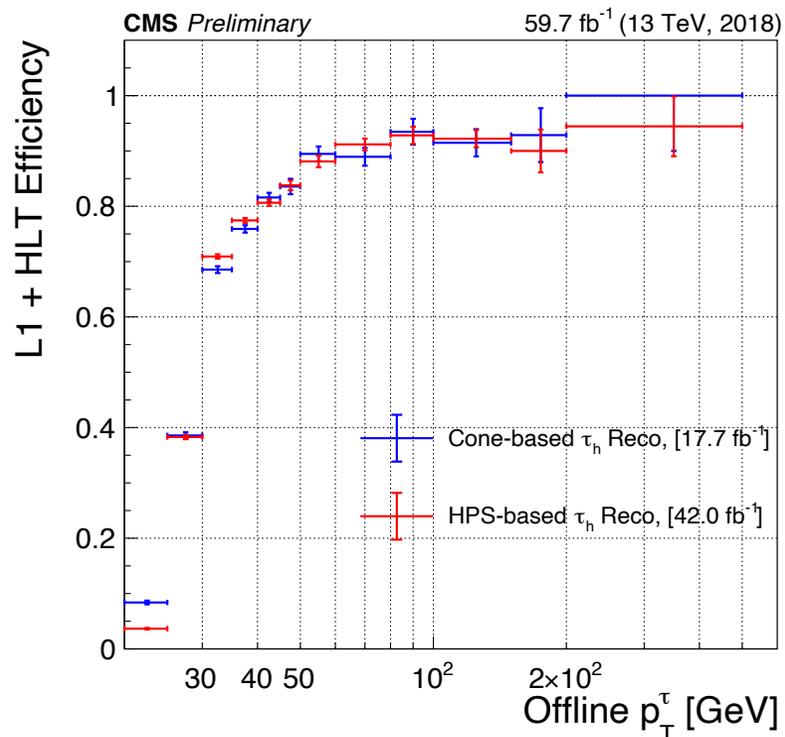
- Efficiency of HLT_Ele32_WPTight_Gsf with respect to offline candidates for different η
- Efficiency of HLT path that requires a photon with $p_T > 200$ GeV (used in SUSY, also others)



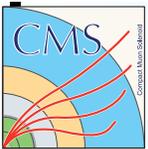
- Efficiency w.r.t probe electron transverse energy of the seeded (left) and unseeded (right) leg of the di-photon trigger for 4 analysis categories, defined w.r.t probe R9 ($E_{5 \times 5} / E_{SC}$) and η , measured on data for Z → ee events using the tag-and-probe method



- Efficiency of jet triggers w.r.t offline candidates in $|\eta| < 2.4$
- Efficiency of trigger requiring iso single μ with $p_T > 24$ GeV

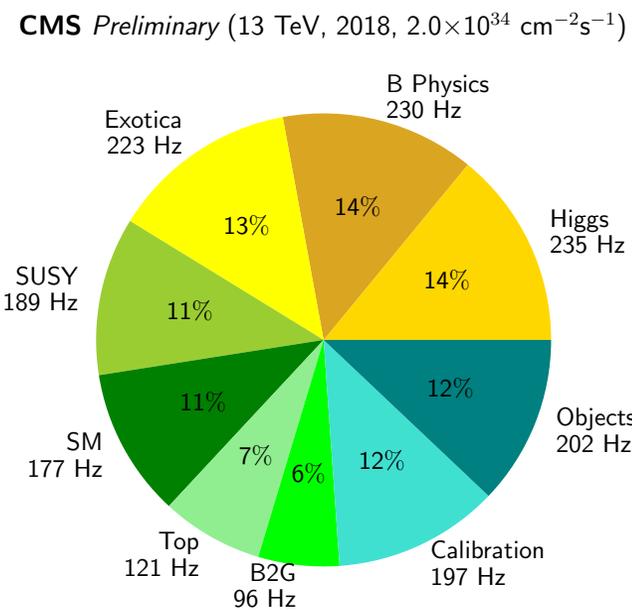
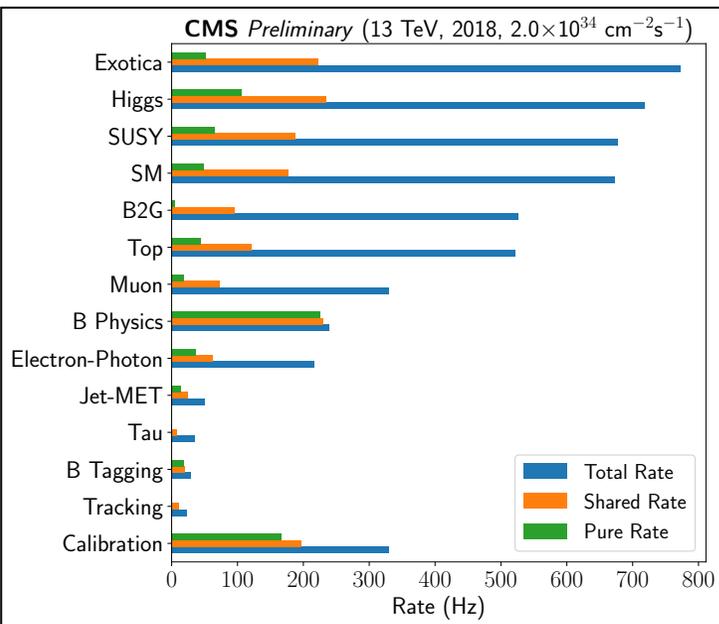
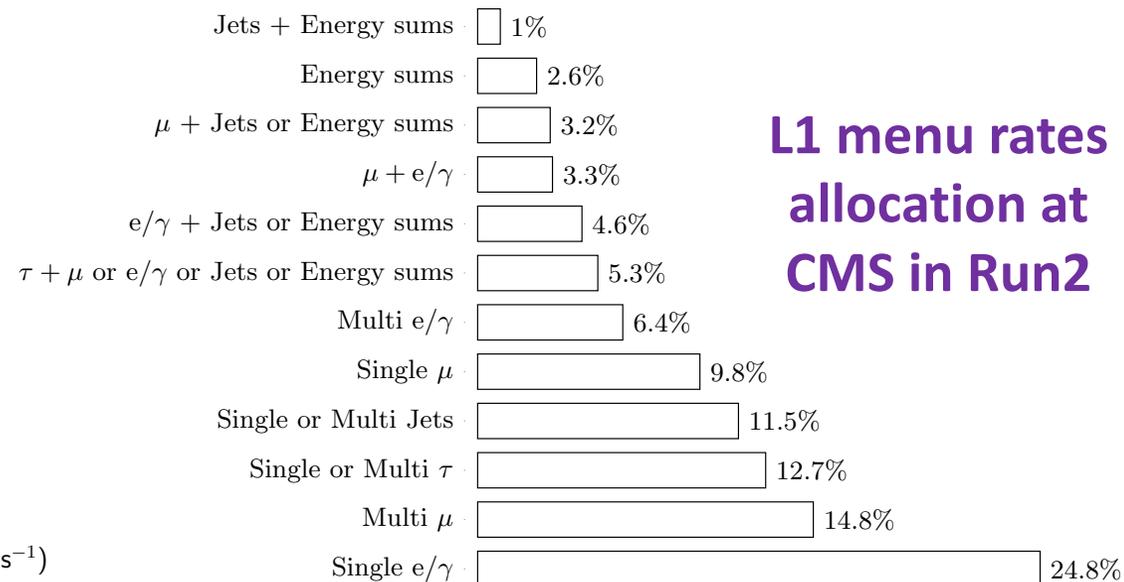


- The efficiency of a hadronic tau leg of the mu-tau trigger shown as a function of offline tau pT for the 17.7 fb⁻¹ data taken with the cone-based tau reconstruction and for 42.0 fb⁻¹ data collected with the HPS-based algorithm in 2018
- The combined L1 and HLT efficiency of the τ_{had} -leg shown



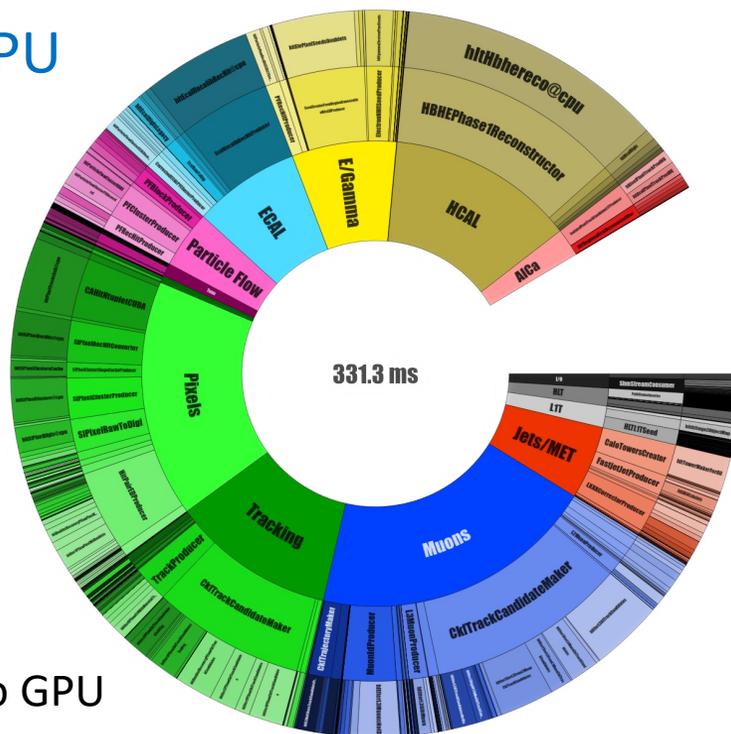
The Trigger Menu: How to Select Your Data

- **Trigger menu** represents a large set of selection criteria enabling to fulfill broad physics program
- General triggers, some very specific and backup
- Separate L1 / HLT menus with $\sim 300 / 600$ items
- Level-1 menu: single/multi/cross path fractions



- HLT rates distribution by physics groups
 - measured at $1.2e34$, scaled to $2e34$
 - total, shared and pure rates shown
- The pie chart also displays rate allocated to each physics group for a lumi of $2e34$

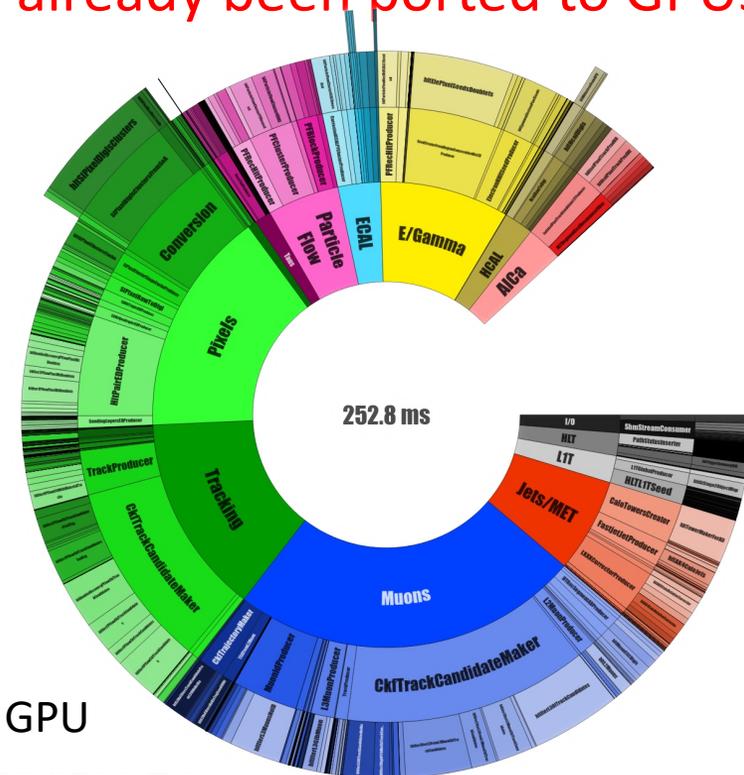
- Starting to use a **heterogeneous architecture in online reconstruction**, based on CPU and GPU
 - pixel and pixel - based tracking, ECAL & HCAL local reco have **already been ported to GPUs**
 - 25% CPU time offload to GPU
- Planned to **port more reco code (like Particle Flow)** to the GPU in the near future
- GPU reco much faster** and will allow tracking on more events, improving scouting at Level - 1 for low masses



w/o GPU



The timing is measured on pileup 50 events from [Run2018D](#) running 4 jobs in parallel, with 32 threads each, on a full node (2x AMD "Rome" 7502) with SMT enabled.

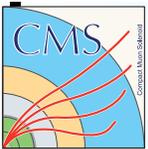


w/ GPU



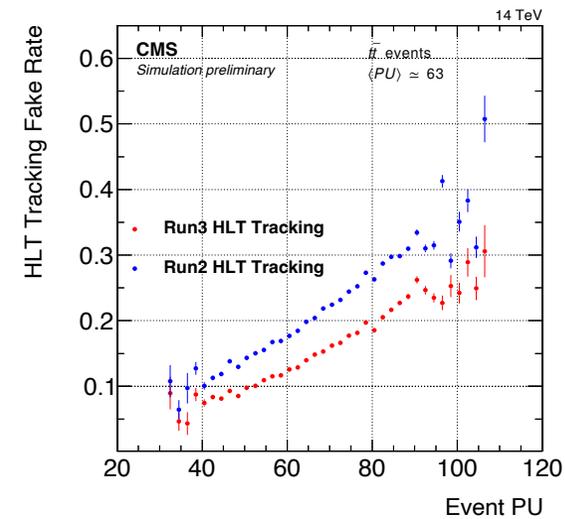
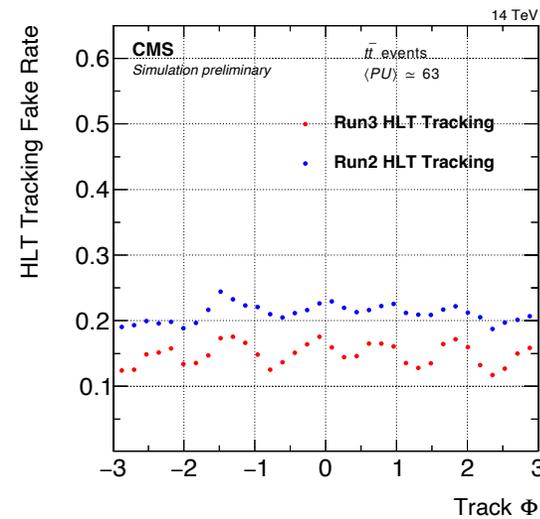
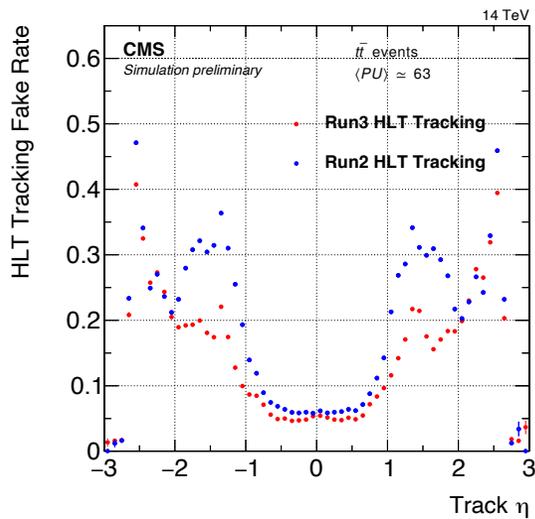
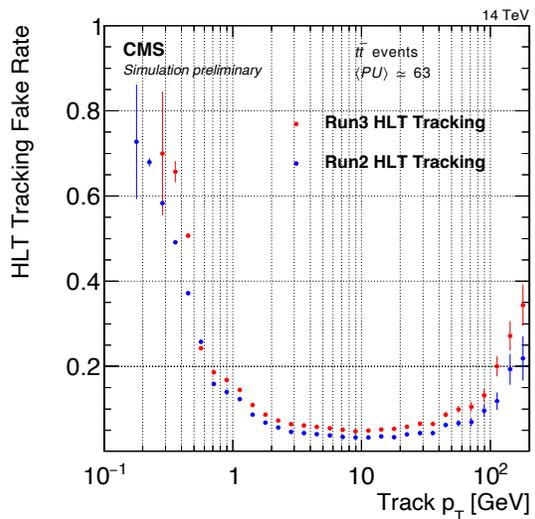
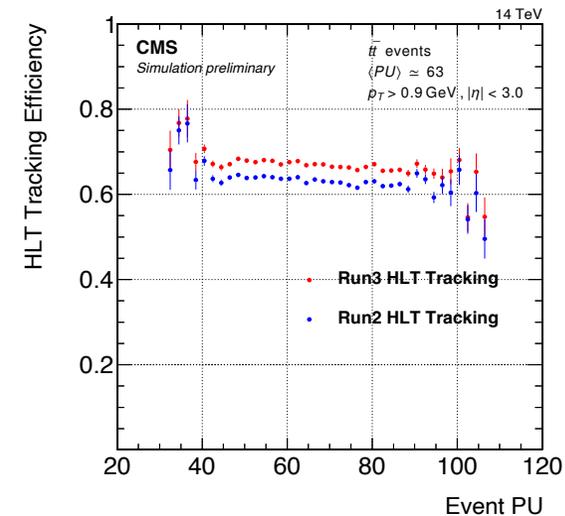
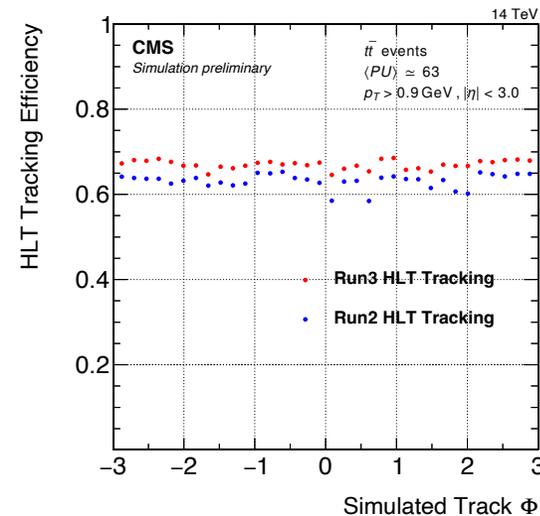
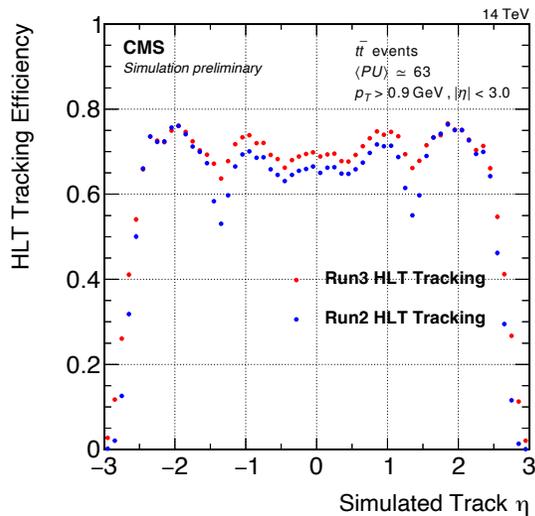
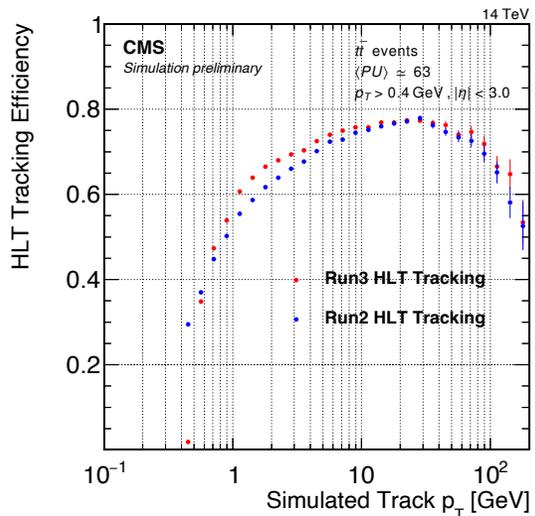
NVIDIA T4

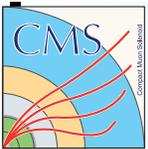
[PhaseIIHLTRecoAndGPUPerformance](#)



The CMS Trigger System in LHC Run 3: Tracking at HLT

CMS DP-2022/014

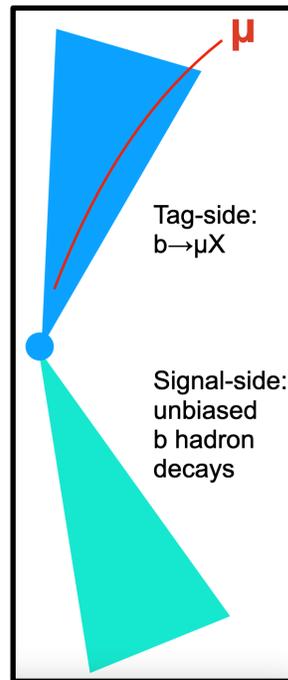




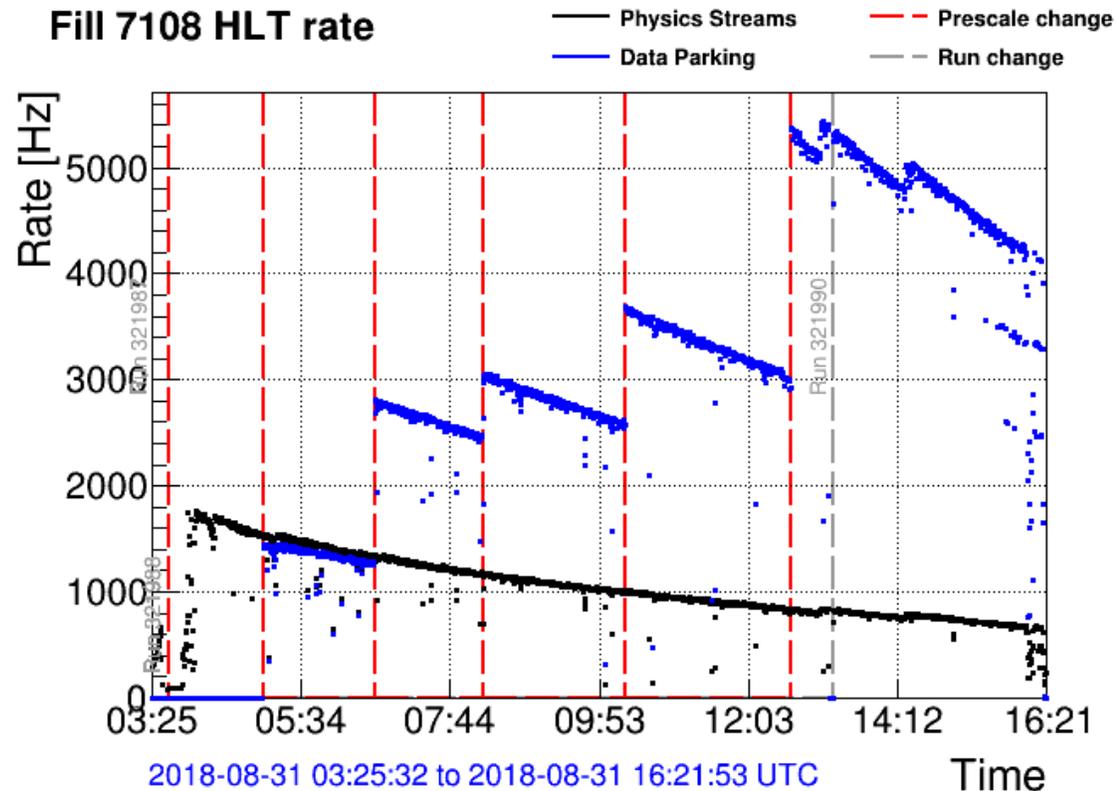
The CMS Trigger System in LHC Run 3: Parking & Scouting

CMS-DP-2019-043
CMS-DP-2018-055

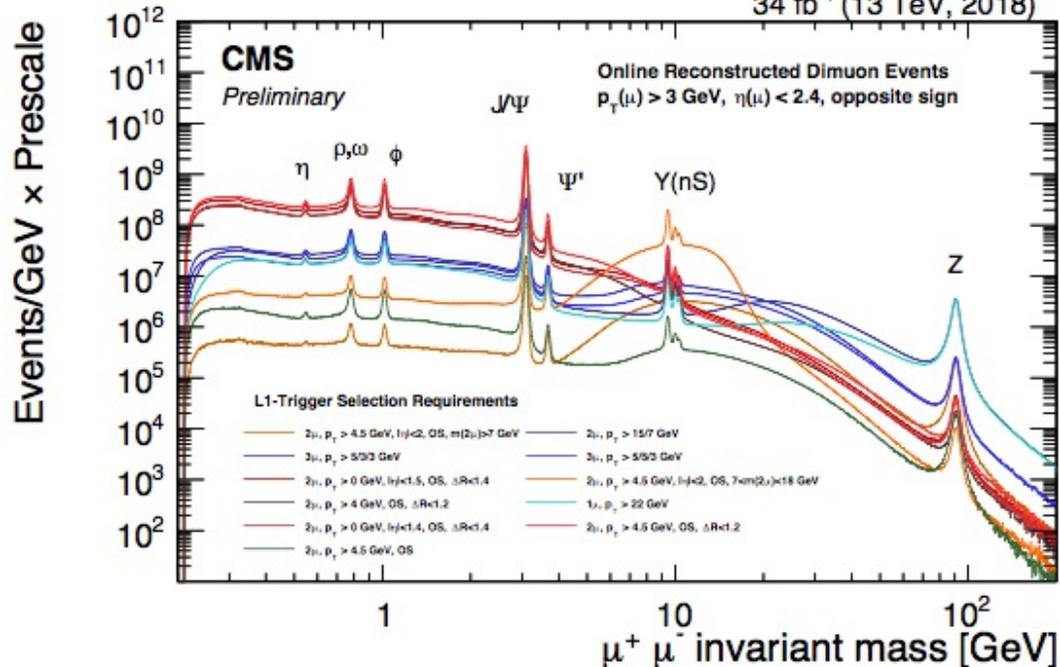
- Computing resources limited at HLT:
 - up to 1 kHz in Run2, 1.5kHz Run3
 - limited bandwidth to ~5Gb/s and also storage (disk & tape) limited
- Reduce event size w/ Scouting: save online obj. used directly in analyses



Fill 7108 HLT rate



- Reduce computing resources w/ Parking, i.e. “park” data on tape, skip prompt reco & reconstruct it later
- In Run 3, expanding reach to high rates and more exotic phase spaces; dedicated LLP triggers at L1

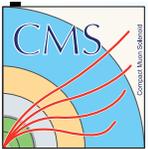




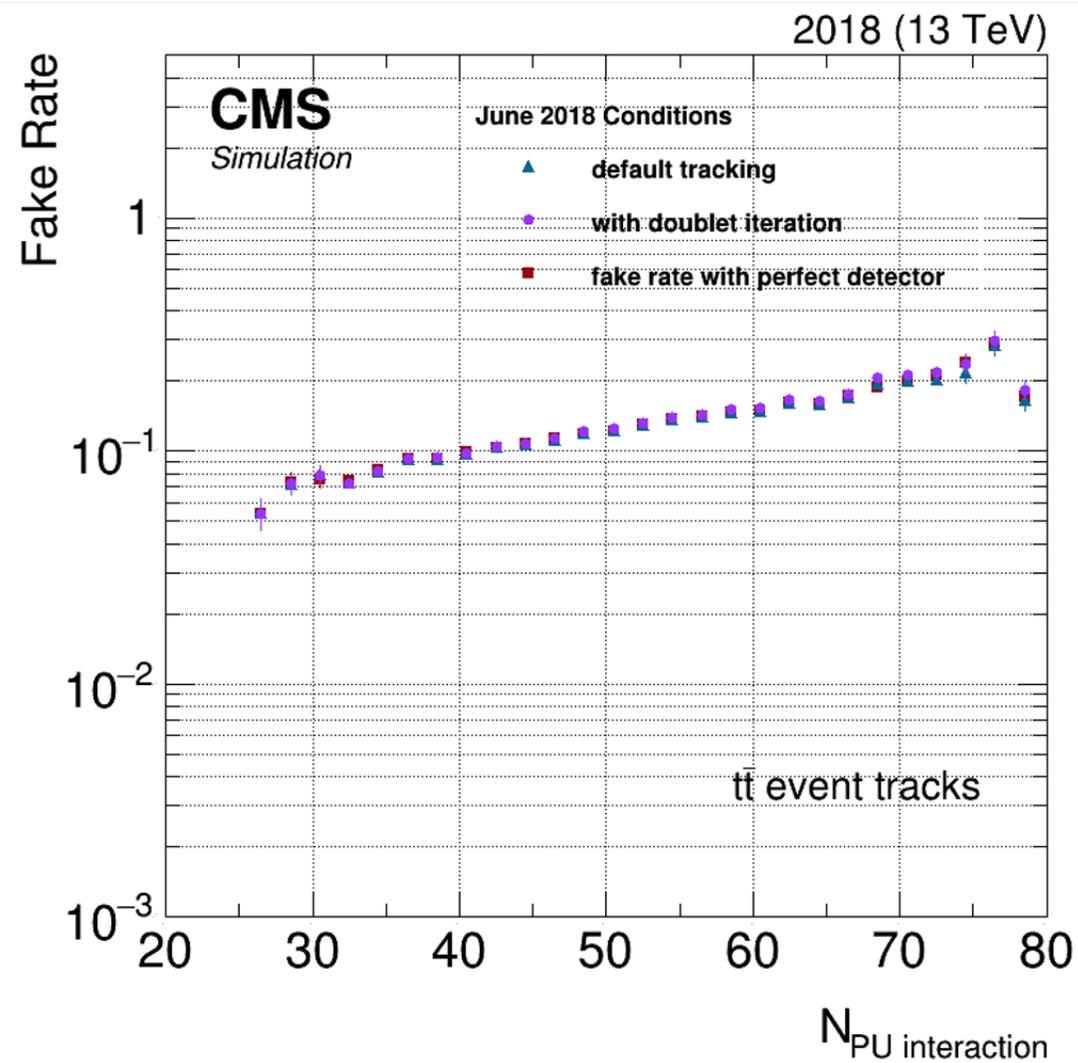
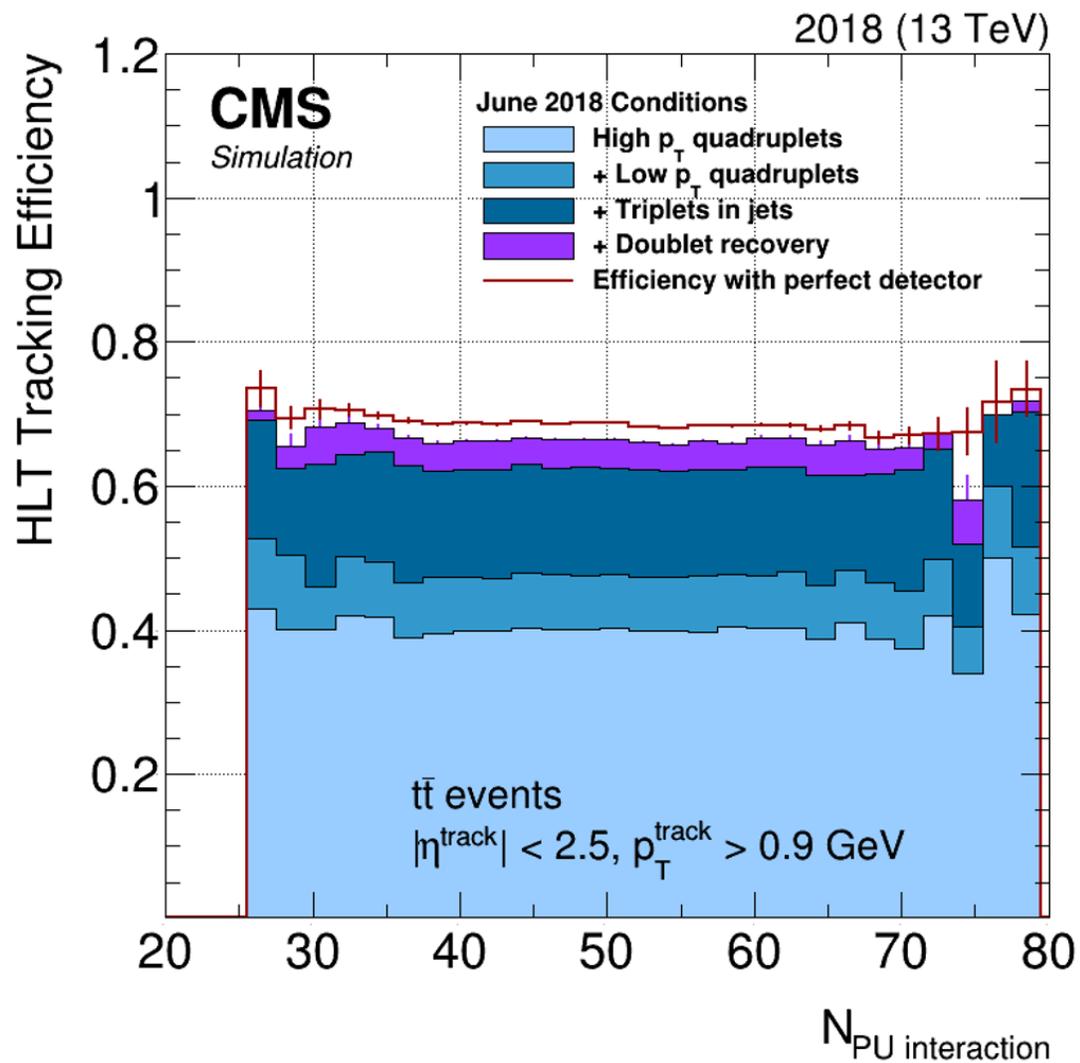
Summary and Outlook

- The CMS Trigger System is **robust, flexible and proven** in Run 1 and Run 2
 - able to deal with large number of events to fulfill the CMS physics goals
- Excellent performance in Run2: sharp turn-ons, small pileup dependence
- Integrated new technologies (LS2), improved/innovated trigger algorithms
- Additional improvements for the Run3, eg heterogeneous reconstruction comprising on CPU and GPU; further non-conventional triggers (like LLPs)
- **Run 3 is starting right now -> new data (& exciting physics) around the corner!**

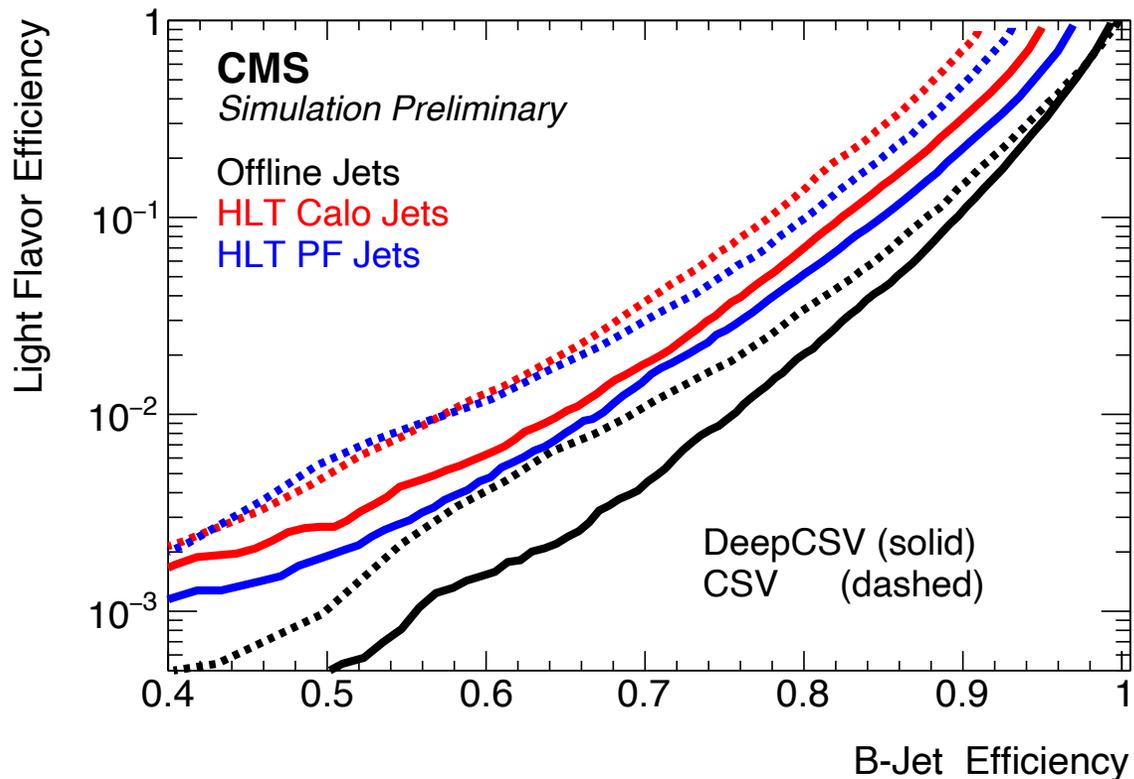
BACKUP SLIDES



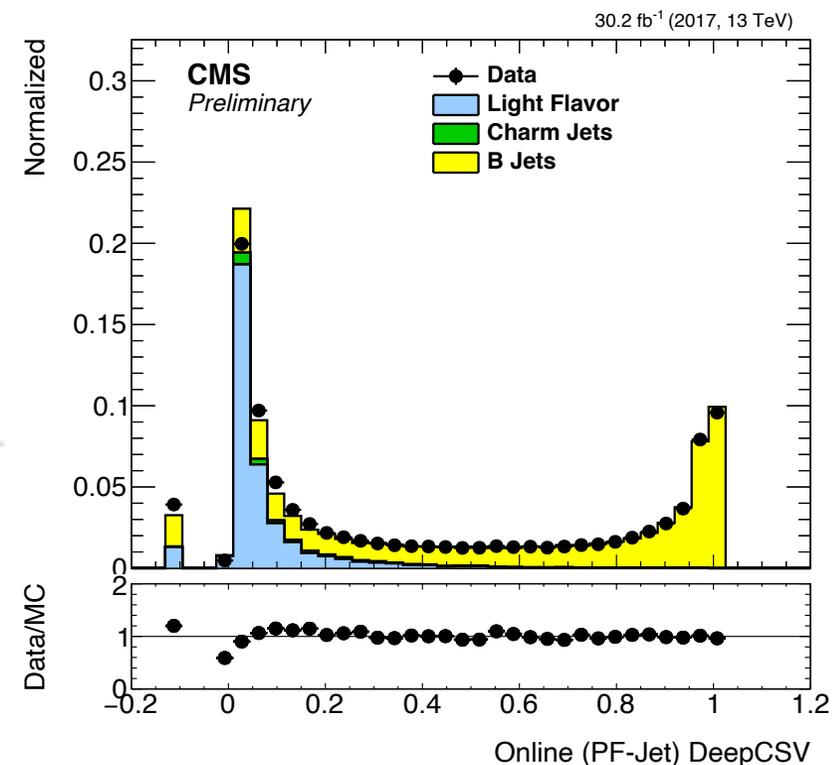
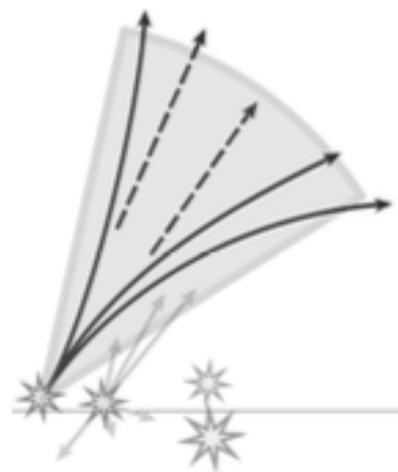
The High Level Trigger: Tracking



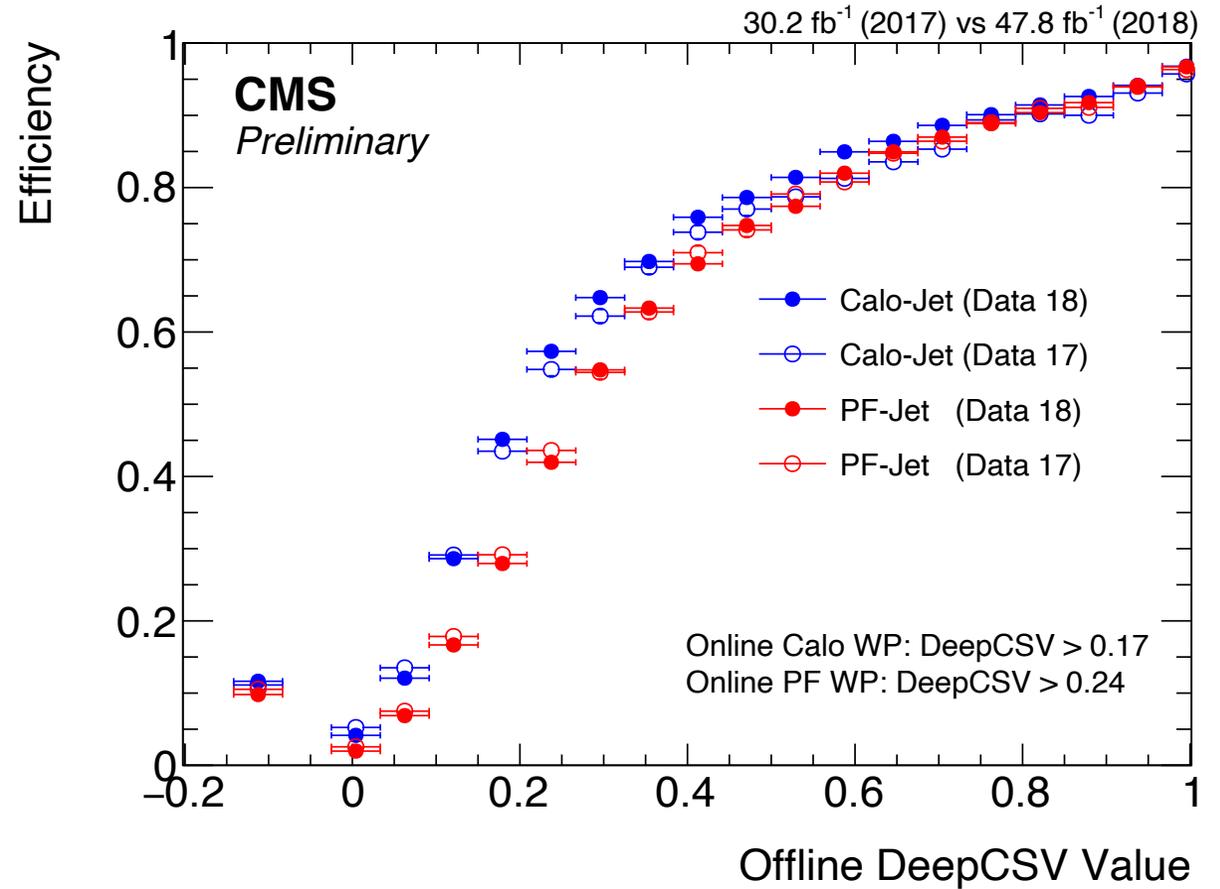
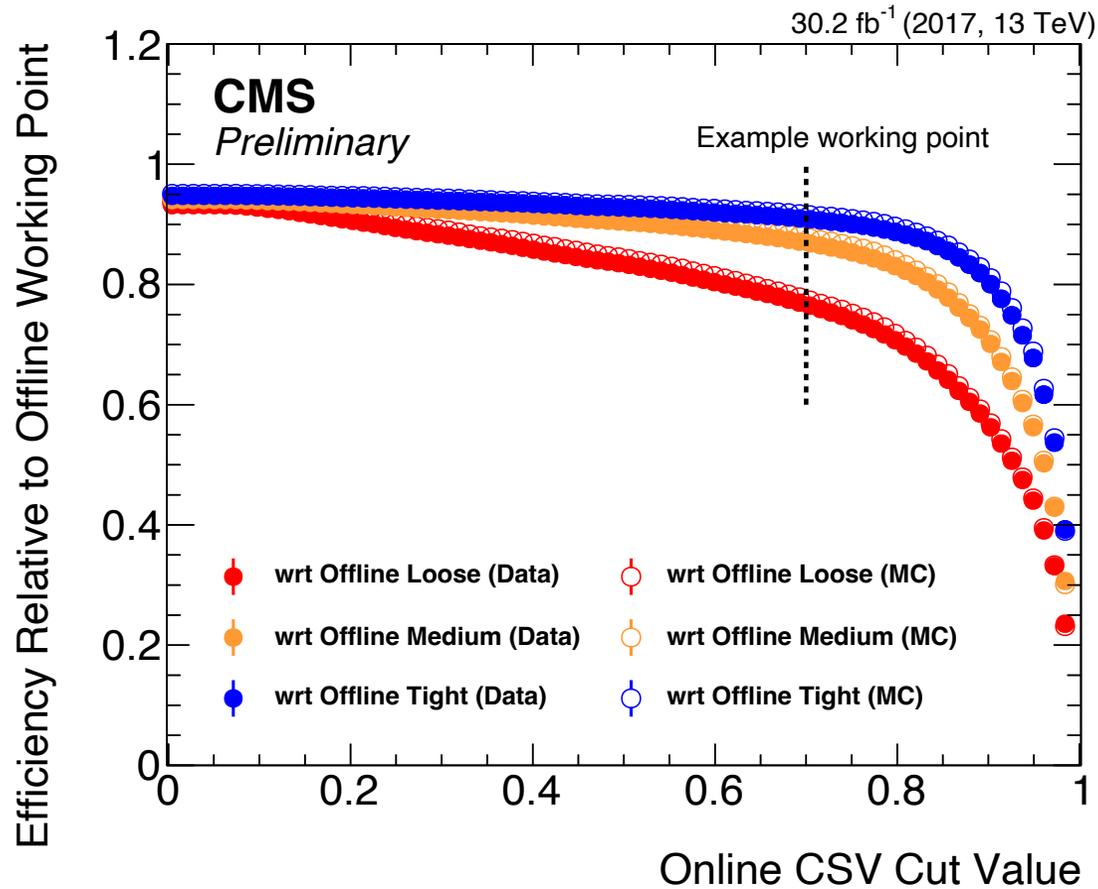
- Neural network based classifier (Deep CSV) used since 2017 to identify the b-tagged AK4 jets

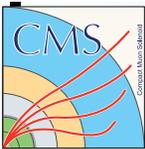


- Online and offline b-jet identification efficiency
- Improved b-tagging efficiency over previous CSV algorithms 5-15% for fixed light flavor efficiency

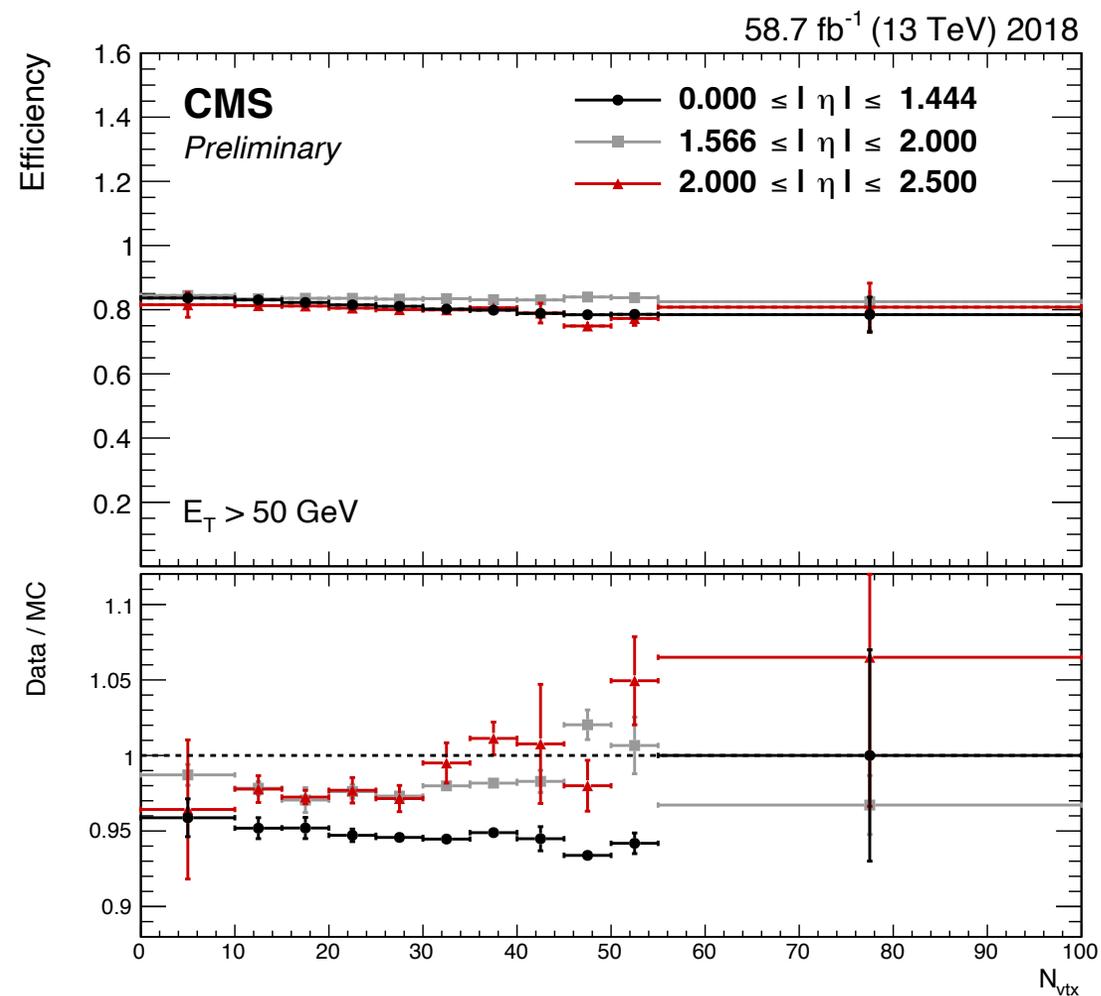
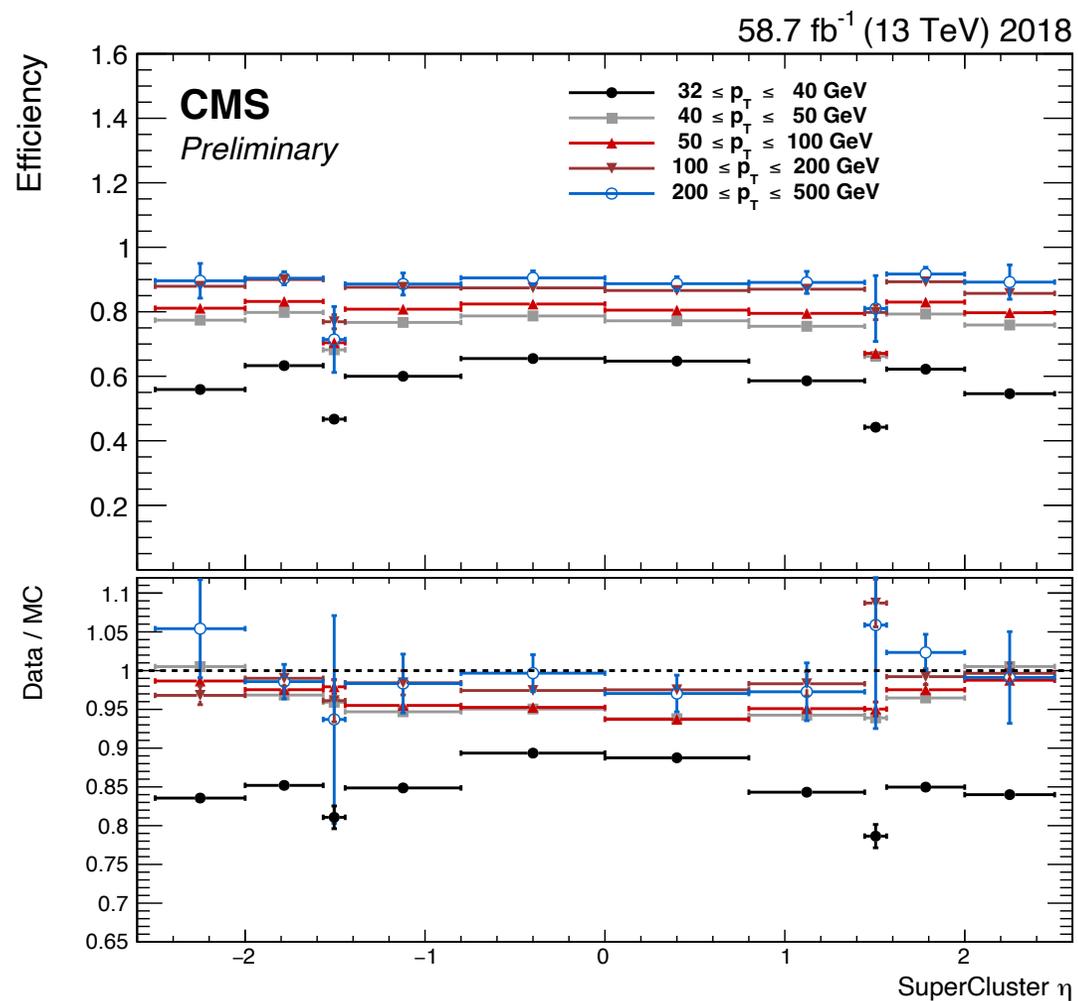


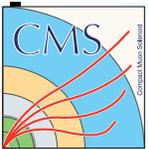
- The DeepCSV discriminator distribution for online (PF-Jets)-> different colors show the contributions in simulations from different jet flavors



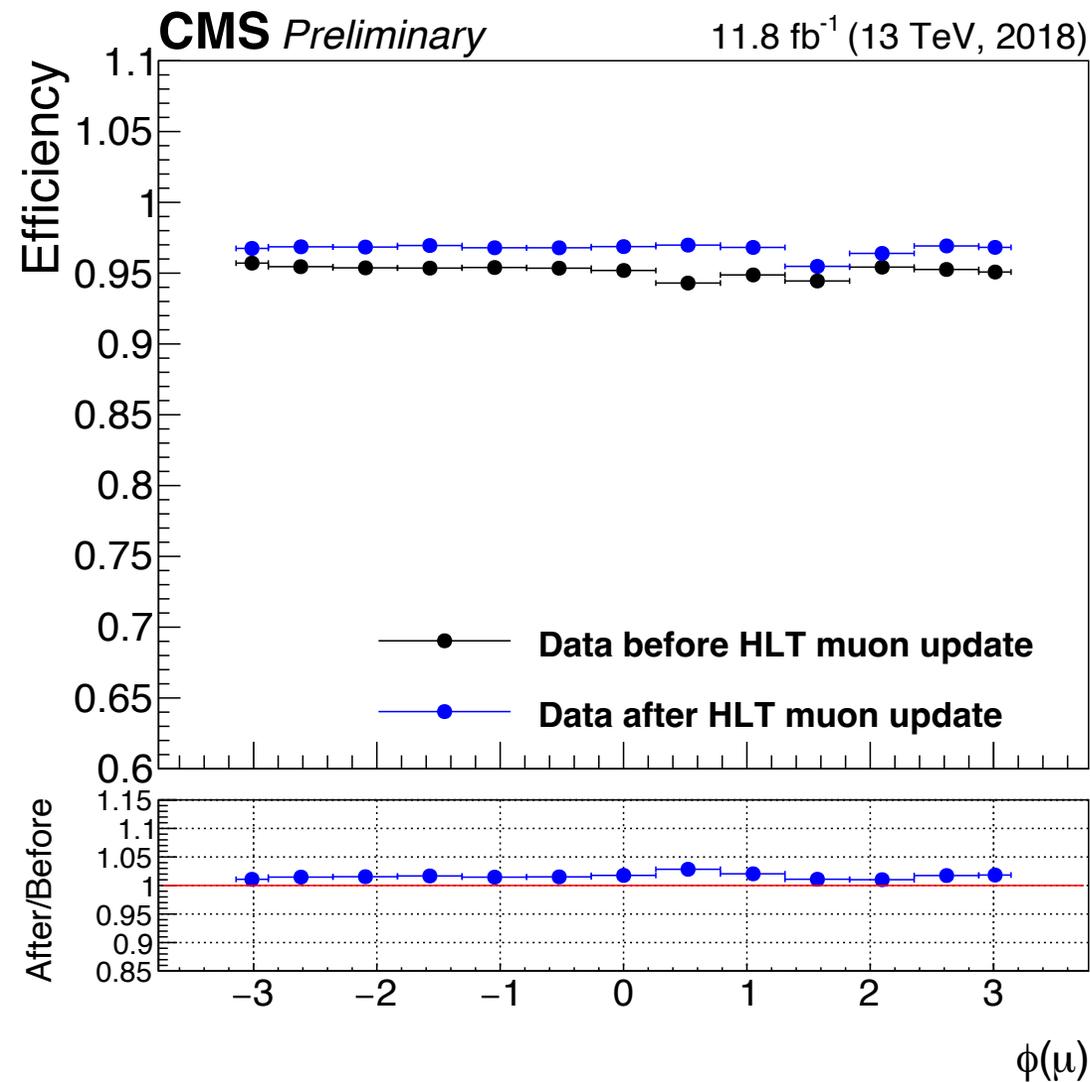
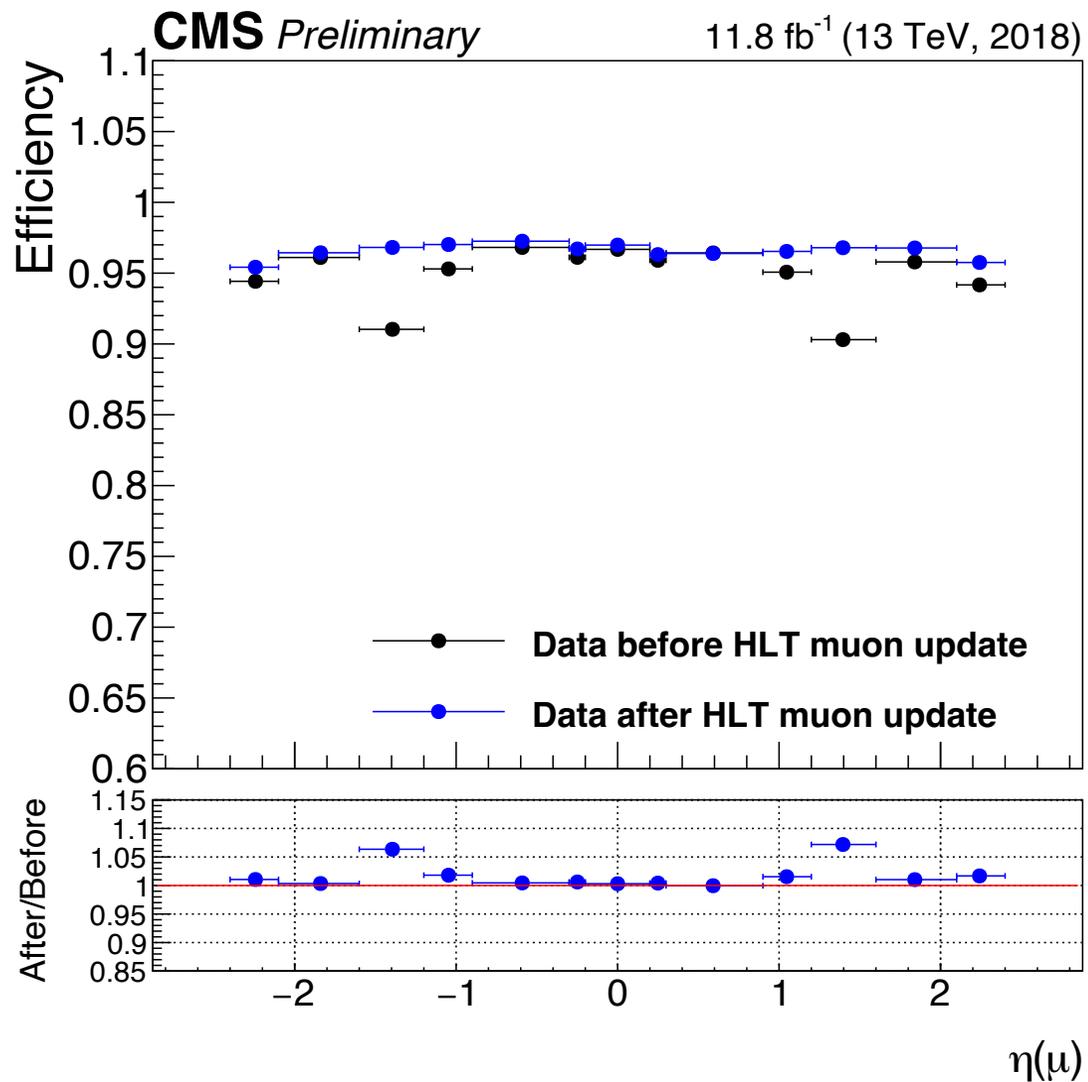


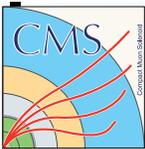
The HLT Performance: Electrons and Photons





The HLT Performance: Jets, Muons and Taus





The Trigger Menus: How to Select Your Data

JINST 15, P10017 (2020)
CMS DP-2018/057

Algorithm	Requirements (p_T , E_T , $m_{\mu\mu}$, and m_{jj} in GeV)
<i>Muons</i>	
Single μ	$p_T > 22$ & Tight quality
Double μ	$p_T > 15,7$ & Medium quality
Double μ	$p_T > 15,5$ & Tight quality
Double μ	$p_T > 8,8$ & Tight quality
Double μ + mass	$p_T > 4.5$ & $ \eta < 2.0$ & Tight quality & OS & $m_{\mu\mu} > 7$
Double μ + ΔR	$p_T > 4$ & Tight quality & OS & $\Delta R < 1.2$
Double μ + ΔR	$p_T > 0$ & $ \eta < 1.5$ & Tight quality & OS & $\Delta R < 1.4$
Double μ + BX	$p_T > 0$ & $ \eta < 1.4$ & Medium quality & Non-colliding BX
Triple μ	$p_T > 5,3,3$ & Medium quality
Triple μ	$p_T > 3,3,3$ & Tight quality
Triple μ + mass	$p_T > 5,3,5,2.5$ & Med. qual.; two μ OS & $p_T > 5,2.5$ & $5 < m_{\mu\mu} < 17$
Triple μ + mass	Three μ any qual.; two μ & $p_T > 5,3$ & Tight qual. & OS & $m_{\mu\mu} < 9$
<i>Electrons / photons</i> (e/γ)	
Single e/γ	$p_T > 60$
Single e/γ	$p_T > 36$ & $ \eta < 2.5$
Single e/γ	$p_T > 28$ & $ \eta < 2.5$ & Loose isolation
Double e/γ	$p_T > 25,12$ & $ \eta < 2.5$
Double e/γ	$p_T > 22,12$ & $ \eta < 2.5$ & Loose isolation
Triple e/γ	$p_T > 18,17,8$ & $ \eta < 2.5$
Triple e/γ	$p_T > 16,16,16$ & $ \eta < 2.5$
<i>Tau leptons (τ)</i>	
Single τ	$p_T > 120$ & $ \eta < 2.1$
Double τ	$p_T > 32$ & $ \eta < 2.1$ & Isolation
<i>Jets</i>	
Single jet	$p_T > 180$
Single jet + BX	$p_T > 43$ & $ \eta < 2.5$ & Non-colliding BX
Double jet	$p_T > 150$ & $ \eta < 2.5$
Double jet + $\Delta\eta$	$p_T > 112$ & $ \eta < 2.3$ & $\Delta\eta < 1.6$
Double jet + mass	$p_T > 115,35$; two jets $p_T > 35$ & $m_{jj} > 620$
Double jet + mass	$p_T > 30$ & $ \eta < 2.5$ & $\Delta\eta < 1.5$ & $m_{jj} > 300$
Triple jet	$p_T > 95,75,65$; two jets $p_T > 75,65$ & $ \eta < 2.5$
<i>Energy sums</i>	
E_T^{miss}	$E_T^{\text{miss}} > 100$ (Vector sum of p_T of calorimeter deposits with $ \eta < 5.0$)
H_T	$H_T > 360$ (Scalar sum of p_T of all jets with $p_T > 30$ and $ \eta < 2.5$)
E_T	$E_T > 2000$ (Scalar sum of p_T of calorimeter deposits with $ \eta < 5.0$)

Terms used

Tight quality: muons with hits in at least 3 different muon stations.

Medium quality: muons with hits in at least 2 different muon stations.

The "non-colliding BX" requirement selects beam-empty events.

$\Delta R \equiv ((\Delta\phi)^2 + (\Delta\eta)^2)^{1/2}$, and phi is the azimuthal angle in radians.

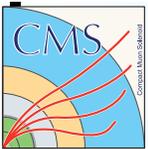
OS: Opposite Sign (of electric charge).

E_T : Scalar sum of p_T of calorimeter deposits.

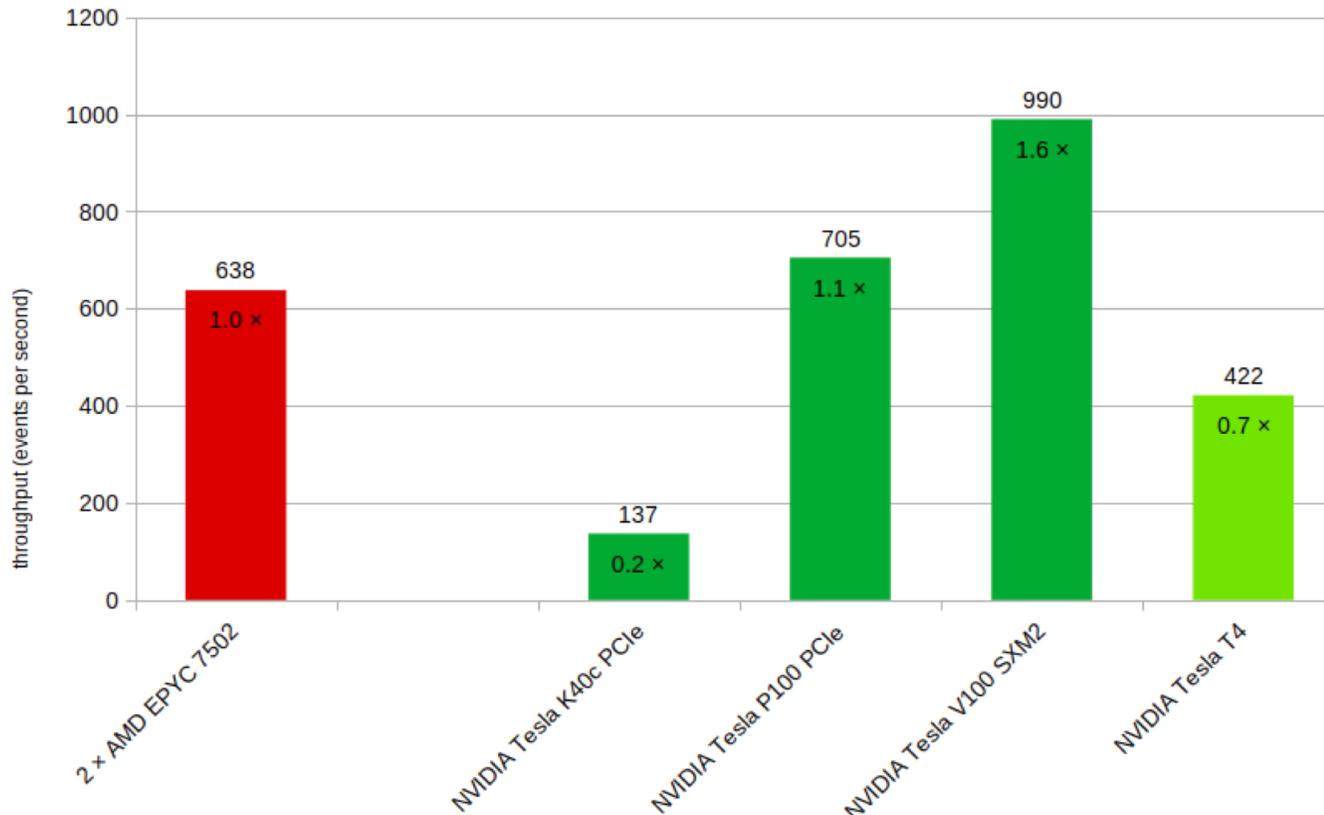
H_T : Scalar sum of p_T of jets.

Isolation and loose isolation: The isolation requires an upper limit on the transverse calorimeter energy surrounding the candidate. The limit depends on the pileup, the Level-1 candidate E_T and $|\eta|$. Details are given in Sections ?? and ??.

Algorithm	Requirements (p_T , E_T , $m_{\mu\mu}$, and m_{jj} in GeV)
<i>Two objects</i>	
Single μ + Single e/γ	$p_T(\mu) > 20$ & Tight quality(μ) & $p_T(e/\gamma) > 10$ & $ \eta(e/\gamma) < 2.5$
Single μ + Single e/γ	$p_T(\mu) > 7$ & Tight quality(μ) & $p_T(e/\gamma) > 20$ & $ \eta(e/\gamma) < 2.5$
Single μ + Single τ	$p_T(\mu) > 18$ & $ \eta(\mu) < 2.1$ & Tight quality(μ) & $p_T(\tau) > 24$ & $ \eta(\tau) < 2.1$
Single μ + H_T	$p_T(\mu) > 6$ & Tight quality(μ) & $H_T > 240$
Single e/γ + Single τ	$p_T(e/\gamma) > 22$ & $ \eta(e/\gamma) < 2.1$ & Loose isolated(e/γ) & $p_T(\tau) > 26$ & $ \eta(\tau) < 2.1$ & Isolated(τ) & $\Delta R > 0.3$
Single e/γ + Single jet	$p_T(e/\gamma) > 28$ & $ \eta(e/\gamma) < 2.1$ & Loose isolated(e/γ) & $p_T(\text{jet}) > 34$ & $ \eta(\text{jet}) < 2.5$ & $\Delta R > 0.3$
Single e/γ + H_T	$p_T(e/\gamma) > 26$ & $ \eta(e/\gamma) < 2.1$ & Loose isolated(e/γ) & $H_T > 100$
Single τ + E_T^{miss}	$p_T(\tau) > 40$ & $ \eta(\tau) < 2.1$ & $E_T^{\text{miss}} > 90$
Single jet + E_T^{miss}	$p_T(\text{jet}) > 140$ & $ \eta(\text{jet}) < 2.5$ & $E_T^{\text{miss}} > 80$
<i>Three objects</i>	
Single μ	$p_T(\mu) > 12$ & $ \eta(\mu) < 2.3$ & Tight quality(μ) & $p_T(\text{jet}) > 40$ & $\Delta\eta(\text{jet},\text{jet}) < 1.6$ & $ \eta(\text{jet}) < 2.3$ & $\Delta R(\mu,\text{jet}) < 0.4$
Double jet + ΔR	$p_T(\text{jet}) > 40$ & $\Delta\eta(\text{jet},\text{jet}) < 1.6$ & $ \eta(\text{jet}) < 2.3$ & $\Delta R(\mu,\text{jet}) < 0.4$
Single μ + Single jet + E_T^{miss}	$p_T(\mu) > 3$ & $ \eta(\mu) < 1.5$ & Tight quality(μ) & $p_T(\text{jet}) > 100$ & $ \eta(\text{jet}) < 2.5$ & $E_T^{\text{miss}} > 40$
Double μ + H_T	$p_T(\mu) > 3$ & Tight quality(μ) & $H_T > 220$
Double μ + Single jet + ΔR	$p_T(\mu) > 0$ & Medium quality(μ) & $\Delta R(\mu,\mu) < 1.6$ & $p_T(\text{jet}) > 90$ & $ \eta(\text{jet}) < 2.5$ & $\Delta R(\mu,\text{jet}) < 0.8$
Double μ + Single e/γ	$p_T(\mu) > 5$ & Tight quality(μ) & $p_T(e/\gamma) > 9$ & $ \eta(e/\gamma) < 2.5$
Double e/γ + Single μ	$p_T(e/\gamma) > 12$ & $ \eta(e/\gamma) < 2.5$ & $p_T(\mu) > 6$ & Tight quality(μ)
Double e/γ + H_T	$p_T(e/\gamma) > 8$ & $ \eta(e/\gamma) < 2.5$ & $H_T > 300$
<i>Four objects</i>	
Double μ + Double e/γ	$p_T(\mu) > 3$ & Medium quality(μ) & OS(μ) & $p_T(e/\gamma) > 7.5$
Double μ + Double e/γ	$p_T(\mu) > 5$ & Medium quality(μ) & OS(μ) & $p_T(e/\gamma) > 3$
<i>Five objects</i>	
Double μ + E_T^{miss} + Single jet OR Double jet	$p_T(\mu) > 3$ & Tight quality(μ) & $E_T^{\text{miss}} > 50$ & ($p_T(\text{jet}) > 60$ & $ \eta(\text{jet}) < 2.5$) OR ($p_T(\text{jet}) > 40$ & $ \eta(\text{jet}) < 2.5$)
H_T + Quad jet	$H_T > 320$ & $p_T(\text{jet}) > 70,55,40,40$ & $ \eta(\text{jet}) < 2.4$



The CMS Trigger System in LHC Run 3: GPU Acceleration



GPU vs CPU throughput

The histogram shows the absolute and relative throughput of the part of the HLT reconstruction that can be offloaded to GPUs, running on different hardware:

- the reference, in red, is a dual processor machine with 2x AMD “Rome” EPYC 7502 CPUs (from 2019);
- three generations of high power (250 W), dual-slot NVIDIA datacenter GPUs are shown in dark green: a Tesla K40 (from 2013), a Tesla P100 (from 2017), and a Tesla V100 (from 2018);
- the performance of a low power (70 W), single slot NVIDIA datacenter Tesla T4 (from 2019) is shown in light green.

The CMS Detector Phase-I Upgrade

- Significant upgrades of the CMS detector during the course of Run 2 and in the LS2
- Level-1 Trigger upgrades:
 - Phase-I L1 trigger upgrade [CMS-TDR-12](#) in 2016: finer calorimeter granularity --> improved energy and position resolution while remaining within rate constraints
 - Pileup subtraction in Run-2 at benefit of L1 performance [JINST 15 \(2020\) P10017](#)
- High Level Trigger upgrades:
 - Phase-I Pixel Upgrade [CMS-TDR-11](#) during the LHC EYETS in 2016-2017
 - Phase-I HCAL Upgrade [CMS-TDR-10](#)
 - ❖ Endcap included in 2018 (not used in trigger); Barrel completed in 2019

CMS DETECTOR LS2 UPGRADES

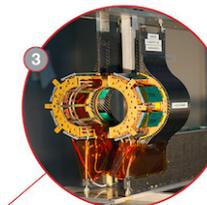
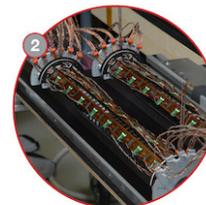
BEAM PIPE

Replaced with an entirely new one compatible with the future tracker upgrade for HL-LHC, improving the vacuum and reducing activation.



PIXEL TRACKER

All-new innermost barrel pixel layer, in addition to maintenance and repair work and other upgrades.



BRIL

New generation of detectors for monitoring LHC beam conditions and luminosity.



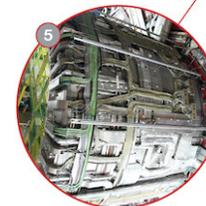
CATHODE STRIP CHAMBERS (CSC)

Read-out electronics upgraded on all the 180 CSC muon chambers allowing performance to be maintained in HL-LHC conditions.



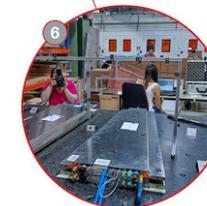
HADRON CALORIMETER

New on-detector electronics installed to reduce noise and improve energy measurement in the calorimeter.



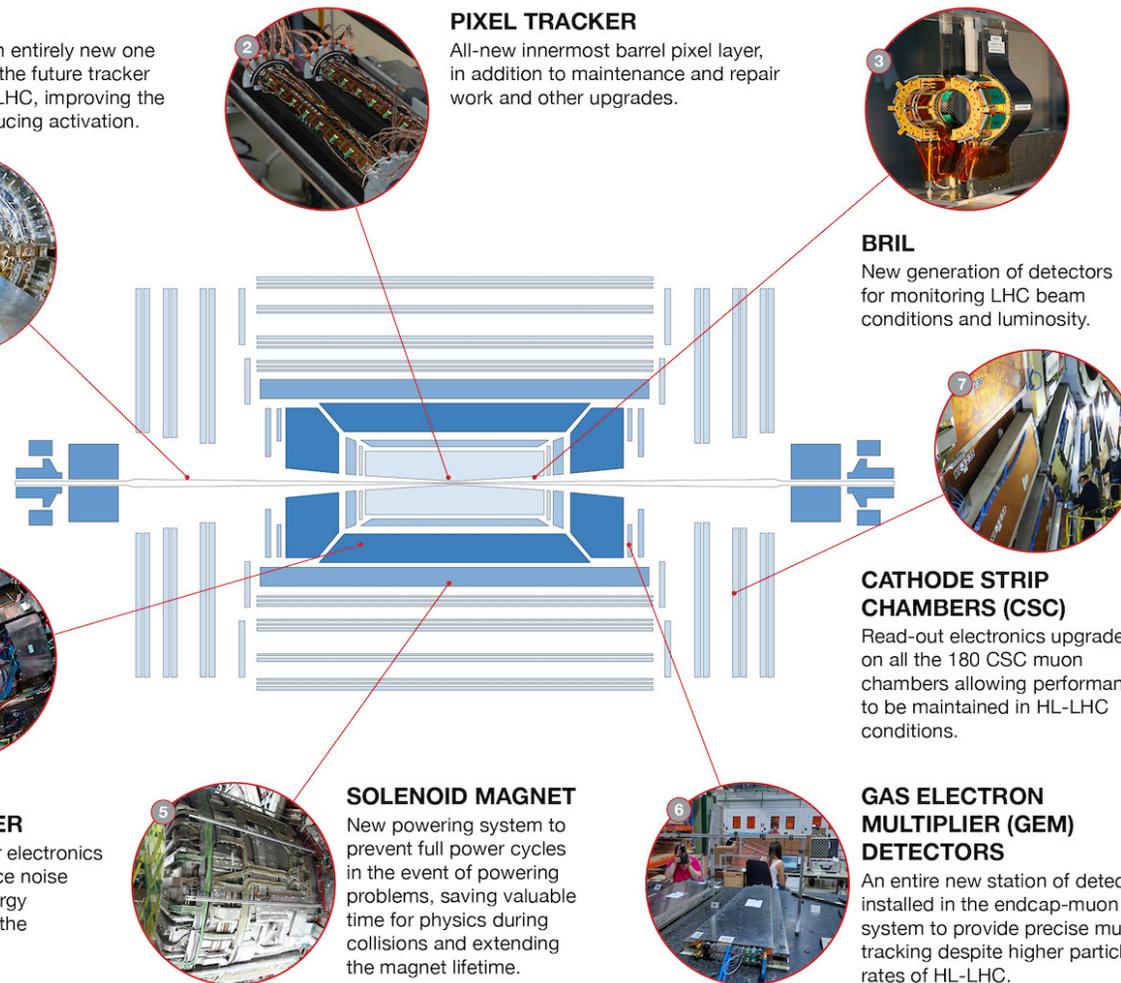
SOLENOID MAGNET

New powering system to prevent full power cycles in the event of powering problems, saving valuable time for physics during collisions and extending the magnet lifetime.



GAS ELECTRON MULTIPLIER (GEM) DETECTORS

An entire new station of detectors installed in the endcap-muon system to provide precise muon tracking despite higher particle rates of HL-LHC.



<https://home.cern/press/2022/CMS-upgrades-LS2>